



# **Dialogic® CX 2000C CompactPCI Station Interface Board Installation and Developer's Manual**

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## Revision history

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# 1. Introduction

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The *Dialogic® CX 2000C CompactPCI Station Interface Board Installation and Developer's Manual* explains how to:

- Select a proper chassis for safety and heat considerations
- Install a CX 2000C board in a chassis
- Configure external power supplies
- Install the driver software
- Verify that the board has been installed correctly and is operating correctly
- Perform CT bus switching

This manual targets programmers and system integrators who develop media server applications. This manual defines telephony terms where applicable, but assumes that the reader is familiar with basic telephony and Internet data communication concepts, switching, and the C programming language.

## Terminology

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**Note:** The product to which this document pertains is part of the NMS Communications Platforms business that was sold by NMS Communications Corporation ("NMS") to Dialogic Corporation ("Dialogic") on December 8, 2008. Accordingly, certain terminology relating to the product has been changed. Below is a table indicating both terminology that was formerly associated with the product, as well as the new terminology by which the product is now known. This document is being published during a transition period; therefore, it may be that some of the former terminology will appear within the document, in which case the former terminology should be equated to the new terminology, and vice versa.

Former terminology	Dialogic terminology
CG 6060 Board	Dialogic® CG 6060 PCI Media Board
CG 6060C Board	Dialogic® CG 6060C CompactPCI Media Board
CG 6565 Board	Dialogic® CG 6565 PCI Media Board
CG 6565C Board	Dialogic® CG 6565C CompactPCI Media Board
CG 6565e Board	Dialogic® CG 6565E PCI Express Media Board
CX 2000 Board	Dialogic® CX 2000 PCI Station Interface Board
CX 2000C Board	Dialogic® CX 2000C CompactPCI Station Interface Board
AG 2000 Board	Dialogic® AG 2000 PCI Media Board
AG 2000C Board	Dialogic® AG 2000C CompactPCI Media Board

Former terminology	Dialogic terminology
AG 2000-BRI Board	Dialogic® AG 2000-BRI Media Board
NMS OAM Service	Dialogic® NaturalAccess™ OAM API
NMS OAM System	Dialogic® NaturalAccess™ OAM System
NMS SNMP	Dialogic® NaturalAccess™ SNMP API
Natural Access	Dialogic® NaturalAccess™ Software
Natural Access Service	Dialogic® NaturalAccess™ Service
Fusion	Dialogic® NaturalAccess™ Fusion™ VoIP API
ADI Service	Dialogic® NaturalAccess™ Alliance Device Interface API
CDI Service	Dialogic® NaturalAccess™ CX Device Interface API
Digital Trunk Monitor Service	Dialogic® NaturalAccess™ Digital Trunk Monitoring API
MSPP Service	Dialogic® NaturalAccess™ Media Stream Protocol Processing API
Natural Call Control Service	Dialogic® NaturalAccess™ NaturalCallControl™ API
NMS GR303 and V5 Libraries	Dialogic® NaturalAccess™ GR303 and V5 Libraries
Point-to-Point Switching Service	Dialogic® NaturalAccess™ Point-to-Point Switching API
Switching Service	Dialogic® NaturalAccess™ Switching Interface API
Voice Message Service	Dialogic® NaturalAccess™ Voice Control Element API
NMS CAS for Natural Call Control	Dialogic® NaturalAccess™ CAS API
NMS ISDN	Dialogic® NaturalAccess™ ISDN API
NMS ISDN for Natural Call Control	Dialogic® NaturalAccess™ ISDN API
NMS ISDN Messaging API	Dialogic® NaturalAccess™ ISDN Messaging API

Former terminology	Dialogic terminology
NMS ISDN Supplementary Services	Dialogic® NaturalAccess™ ISDN API Supplementary Services
NMS ISDN Management API	Dialogic® NaturalAccess™ ISDN Management API
NaturalConference Service	Dialogic® NaturalAccess™ NaturalConference™ API
NaturalFax	Dialogic® NaturalAccess™ NaturalFax™ API
SAI Service	Dialogic® NaturalAccess™ Universal Speech Access API
NMS SIP for Natural Call Control	Dialogic® NaturalAccess™ SIP API
NMS RJ-45 interface	Dialogic® MD1 RJ-45 interface
NMS RJ-21 interface	Dialogic® MD1 RJ-21 interface
NMS Mini RJ-21 interface	Dialogic® MD1 Mini RJ-21 interface
NMS Mini RJ-21 to NMS RJ-21 cable	Dialogic® MD1 Mini RJ-21 to MD1 RJ-21 cable
NMS RJ-45 to two 75 ohm BNC splitter cable	Dialogic® MD1 RJ-45 to two 75 ohm BNC splitter cable
NMS signal entry panel	Dialogic® Signal Entry Panel
Video Access Utilities	Dialogic® NaturalAccess™ Video Access Toolkit Utilities
Video Mail Application Demonstration Program	Dialogic® NaturalAccess™ Video Access Toolkit Video Mail Application Demonstration Program
Video Messaging Server Interface	Dialogic® NaturalAccess™ Video Access Toolkit Video Messaging Server Interface
3G-324M Interface	Dialogic® NaturalAccess™ Video Access Toolkit 3G-324M Interface

## 2. Overview of the CX 2000C board

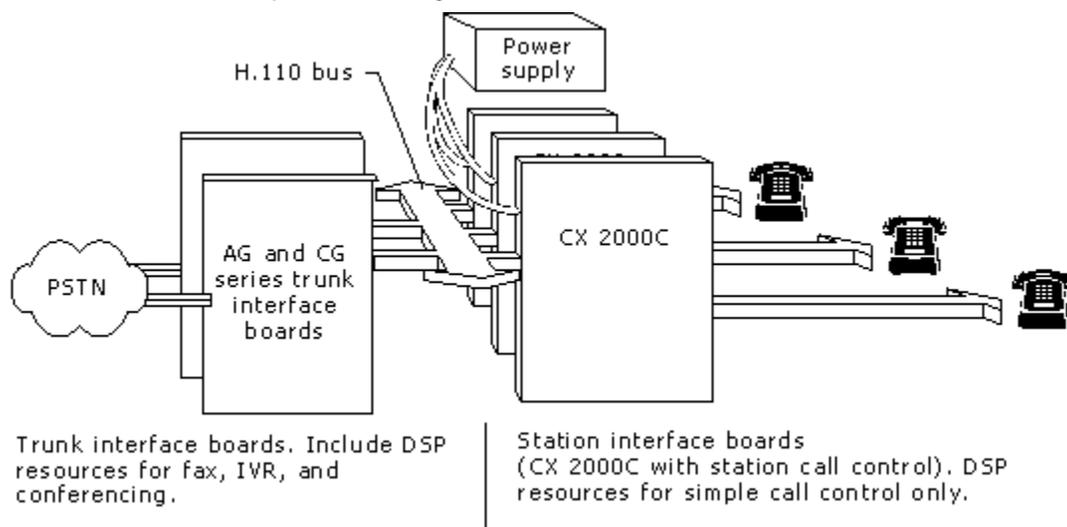
### CX 2000C board features

CX 2000C boards are station interfaces for Enterprise markets. They provide analog interfaces to analog devices such as telephones, fax machines, and modems within a private network. They can be used to build such systems as private branch exchanges, automatic call distributors, and IP-PBXs.

In a system containing CX 2000C boards, any communication with the public network is performed by trunk interface boards. CX 2000C boards communicate with these boards over the H.110 bus.

Refer to [www.dialogic.com/declarations/default.htm](http://www.dialogic.com/declarations/default.htm) for a list of available CX 2000C board configurations, for a list of countries where Dialogic has obtained approval for the CX 2000 board, and for product updates.

CX 2000C boards have sufficient on-board DSP resources for simple, low-level call control functions. More complex, resource-intensive operations (such as voice play or record functions) must be performed by other boards.



The following table describes each CX 2000C board model:

Board model	Features	Limitations
CX 2000C-32	<ul style="list-style-type: none"> <li>• Supports up to 32 stations</li> <li>• Maximizes airflow and reduces heat</li> <li>• Uses only J5 for telco lines</li> <li>• Provides high ring capacity</li> </ul>	<ul style="list-style-type: none"> <li>• Requires external ring voltage supply</li> </ul>

Board model	Features	Limitations
CX 2000C-32-R	<ul style="list-style-type: none"> <li>• Supports up to 32 stations</li> <li>• Maximizes airflow and reduces heat</li> <li>• Uses only J5 for telco lines</li> <li>• Requires 24-32V DC talk battery power supply only</li> </ul>	<ul style="list-style-type: none"> <li>• Limited ring capacity (12 simultaneous ringing telephones)</li> <li>• Less than 2000 feet of cable to telephone</li> </ul>
CX 2000C-48	<ul style="list-style-type: none"> <li>• Supports up to 48 stations</li> <li>• Offers highest density for applications where number of stations simultaneously active is low</li> <li>• Uses J3 and J5 for telco lines. (J3 must have proper safety clearance. Refer to <a href="#">System requirements.</a>)</li> <li>• Provides high ring capacity</li> </ul>	<ul style="list-style-type: none"> <li>• Requires external ring voltage supply</li> <li>• Requires chassis features described in <a href="#">Selecting a CompactPCI chassis</a></li> <li>• Limited to applications where less than 24 stations are in continuous operation due to heat issues</li> </ul>

The following table summarizes the CX 2000C board features:

Feature	CX 2000C-32	CX 2000C-32-R	CX 2000C-48
Chassis type	CompactPCI	CompactPCI	CompactPCI
Number of ports	32	32	48
CT bus	H.110	H.110	H.110
Call center applications	Supported	Supported	Not supported
PBX applications	Supported	Supported	Supported
Detect on/off hook	Supported	Supported	Supported
Detect flash-hook	Supported	Supported	Supported
DTMF detection	Supported	Supported	Supported
DTMF generation	Supported	Supported	Supported
Dial tone	Supported	Supported	Supported
Call progress tones	Supported	Supported	Supported

Feature	CX 2000C-32	CX 2000C-32-R	CX 2000C-48
CT bus switching API	Supported	Supported	Supported
Heart beat diagnostic	Supported	Supported	Supported
Transmit gain	Supported	Supported	Supported
Receive gain	Supported	Supported	Supported
Temperature sensors	Supported	Supported	Supported
On premise extensions	Supported	Supported	Supported
Off premise extensions	Supported	Not supported	Supported
Wiring between buildings	Supported	Supported	Supported
Internal ringing supply	Not supported	Supported	Not supported
Easy chassis selection	Supported	Supported	Not supported. Because the CX 2000C-48 exceeds the 32-line CompactPCI specification, selecting a chassis for these applications has special considerations. For details, refer to <a href="#">Selecting a CompactPCI chassis</a> .
Hot Swap	Supported	Supported	Supported

The CX 2000C fully supports the H.110 bus specification. Switching is implemented with the T8100A chip. The T8100A offers full support for the H.110 bus within the H.110 architecture providing access to all 4096 slots on the bus.

On the boards, switch connections are allowed for up to 128 full duplex connections between local devices and the bus. Non-blocking switch connections are allowed between local devices.

## Power supply

To provide power for talk battery and for ringing station phones (if necessary), an external power supply is required. NMS Communications supplies a rack mount power supply chassis that can contain up to four interchangeable supply modules. Alternatively, you can obtain a power supply from another source. You can connect the power supply to each board. Alternately, if you are using a CompactPCI chassis whose backplane has a telecom power bus, you can use a single cable to connect one of the modules to the bus.

For more information on choosing and connecting power supplies, refer to [Using the NMS rack mount power supply chassis](#).

## Developer's cable kit

To make connecting telephones to CX 2000C boards easier, a developer's cable kit is available. It consists of the following components:

- Two RJ-21, twenty-five pair, 10 feet cables
- Two breakout boxes RJ-21 to 25 RJ-11

For more information about the developer's cable kit, refer to [Connecting to station telephones](#).

## Software components

CX 2000C boards require the following software components:

- The Natural Access development environment that provides services for call control, voice store and forward, and other functions.
- NMS OAM (Operations, Administration, and Maintenance) software and related utilities
- The CX 2000C software package that includes the:
  - CX board plug-in
  - Configuration files
  - CDI service DLLs and libraries that provide the call control functions on CX 2000C boards
  - CX device drivers and downloadable firmware

## Natural Access

Natural Access is a complete software development environment for voice applications. It provides a standard set of functions grouped into logical services. Each service has a standard programming interface. For more information about standard and optional Natural Access services, refer to the *Natural Access Developer's Reference Manual*.

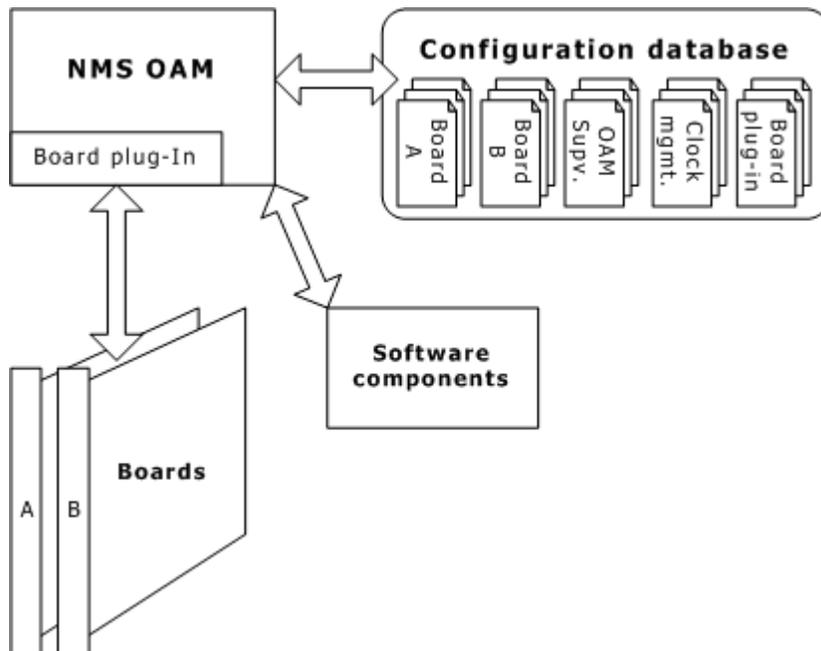
## NMS OAM

NMS OAM manages and maintains the telephony resources in a system. These resources include hardware components (including CX boards) and low-level board management software modules (such as clock management).

Using NMS OAM, you can:

- Create, delete, and query the configuration of a component
- Start (boot), stop (shut down), and test a component
- Receive notifications from components

NMS OAM maintains a database containing records of configuration information for each component, as shown in the following illustration. This information consists of parameters and values.



Each NMS OAM database parameter and value is expressed as a keyword name and value pair (for example, `Encoding = MuLaw`). You can query the NMS OAM database for keyword values in any component. Keywords and values can be added, modified, or deleted.

**Note:** Before using NMS OAM or any related utility, verify that the Natural Access Server (*ctdaemon*) is running. For more information about *ctdaemon*, refer to the *Natural Access Developer's Reference Manual*. For general information about NMS OAM and its utilities, refer to the *NMS OAM System User's Manual*.

## CX board plug-in

NMS OAM uses the CX board plug-in module to communicate with CX boards. The name of the CX plug-in is *cx.bpi*. This file must reside in the `\nms\bin` directory (or `/opt/nms/bin` for UNIX) for NMS OAM to load it when it starts up.

## Configuration files

NMS OAM uses two types of configuration files:

File type	Description
System configuration	Contains a list of boards in the system and the name of one or more board keyword files for each board.
Board keyword	Contains parameters to configure the board. These settings are expressed as keyword name and value pairs.

Several sample board keyword files are installed with Natural Access. You can reference these files in your system configuration file or modify them.

When you run *oamsys*, it creates NMS OAM database records based on the contents of the specified system configuration file and board keyword files. *oamsys* directs NMS OAM to start the boards and configure them according to the specified parameters.

Refer to [Configuring and starting the system using oamsys](#) for more information.

## CDI service

The CX Devices Interface (CDI) service is a Natural Access service that performs low-level station-oriented call control and board management functions for CX boards. These functions include tone generation, DTMF detection, signaling, on-board timer actuation, temperature monitoring, power detection, and station module detection.

## CX driver software

The following drivers are installed with Natural Access for operating CX 2000C boards:

Operating system	Driver names
Windows	<i>cxddrv.sys</i>
UNIX	<i>cx</i> <i>cxsw</i>
Red Hat Linux	<i>cx.o</i> <i>cxsw.o</i>

## Installation summary

The following table summarizes the steps required to install CX 2000C hardware and software components:

Step	Description
1	Ensure that your PC system meets the system requirements.
2	Install the board and connect it to station telephones.
3	Connect a power supply. Refer to the Connecting a power supply section for more information.
4	Install Natural Access. Refer to the Natural Access installation booklet for more information.
5	Configure the system.
6	Verify that your installation is operational.

## 3. Installing a CX 2000C board

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### System requirements

To install and use CX 2000C boards, your system must have:

- Natural Access installed.
- An uninterruptible power supply (UPS). Although a UPS is not strictly required, it is strongly recommended for increased system reliability. The UPS does not need to power the PC video monitor except in areas prone to severe lightning storms.
- A CompactPCI chassis with an H.110 compliant telephony backplane with an available CompactPCI bus slot. For more information about chassis, refer to [Selecting a CompactPCI chassis](#).

**Note:** The CX 2000C board will power up and function only in a chassis with a telephony backplane.

- A protective earth connection (required by UL and CSA safety approval). A grounded lug must be provided on the chassis. The lug must be connected to a permanent ground such as a metal water pipe.
- A power supply. For more information, refer to [Using the NMS rack mount power supply chassis](#) or [Using an alternative power supply](#).

<b>Caution:</b>	Each CX board is shipped in a protective anti-static container. Leave the board in its original container until you are ready to install it. Handle the board carefully and hold it only by its handles. We recommend that you wear an anti-static wrist strap connected to a good earth ground whenever you handle the board.
-----------------	--

## Selecting a CompactPCI chassis

Use the following guidelines when choosing a CompactPCI chassis:

- The chassis must have high enough air flow to cool the CX 2000C. If the chassis manufacturer specifies air flow, the air flow rating must provide at least 200 linear feet per minute per slot of room temperature air.

If an air flow rating is not specified, use one fan with a rating of at least 50 cubic feet per minute (CFM) for every four CX 2000C boards. There should be no preheating of the air before cooling the CX 2000C board.

- The chassis must have provisions for a protective grounding lug to maintain UL, CSA, and EN 60950 certifications.
- The chassis must have a telephony backplane with H.110 bus support.
- Ideally, the chassis contains busses to distribute power from the ringing power supply to the boards. Busses reduce the amount of cabling required. Six distribution busses across the backplane are needed, rated as shown in this table:

Chassis connection	Chassis backplane current per board
-V bat	1A
V bat Rtn	1A
SELVbat	1A
SELVbatRtn	1A
VRG	0.250A
VRGRtn	0.250A

NMS supplies a cable to connect a power supply to a chassis with a telecom power bus. One end of the cable has spade lugs to connect to the chassis. To learn more about connecting power in this way, refer to [Using the NMS rack mount power supply chassis](#).

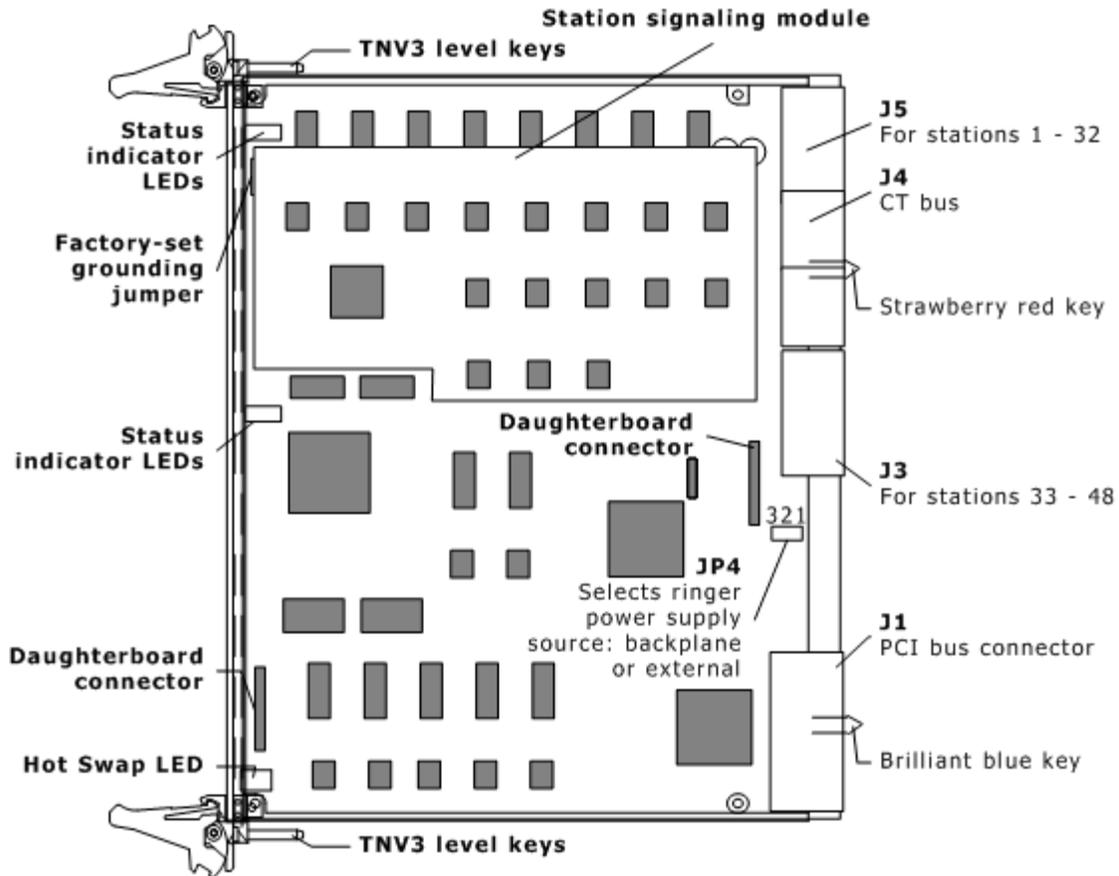
- If you install an uninterruptible power supply and use it to back up the NMS rack mount power supply (described in [Using the NMS rack mount power supply chassis](#)), it should be rated for at least 1.8 kW.
- Hot Swap support is recommended as a chassis and host CPU feature.
- To allow insertion of the rear I/O transition board, the chassis must have the rear I/O connector alignment feature. Some older CompactPCI chassis do not have this feature. Contact the chassis manufacturer to find out if your chassis supports this rear alignment feature.
- Early CompactPCI chassis without alignment pins are not supported.
- To support the 48 port, PBX version of the CX 2000C board, the chassis must have a 500 Vdc breakdown between the pins on J3 listed in the following table, and all other signals (most importantly the +5 and ground layers). This is necessary to maintain safety approvals and to support ringing signals.

The following table shows the pins requiring clearance for J3/P3:

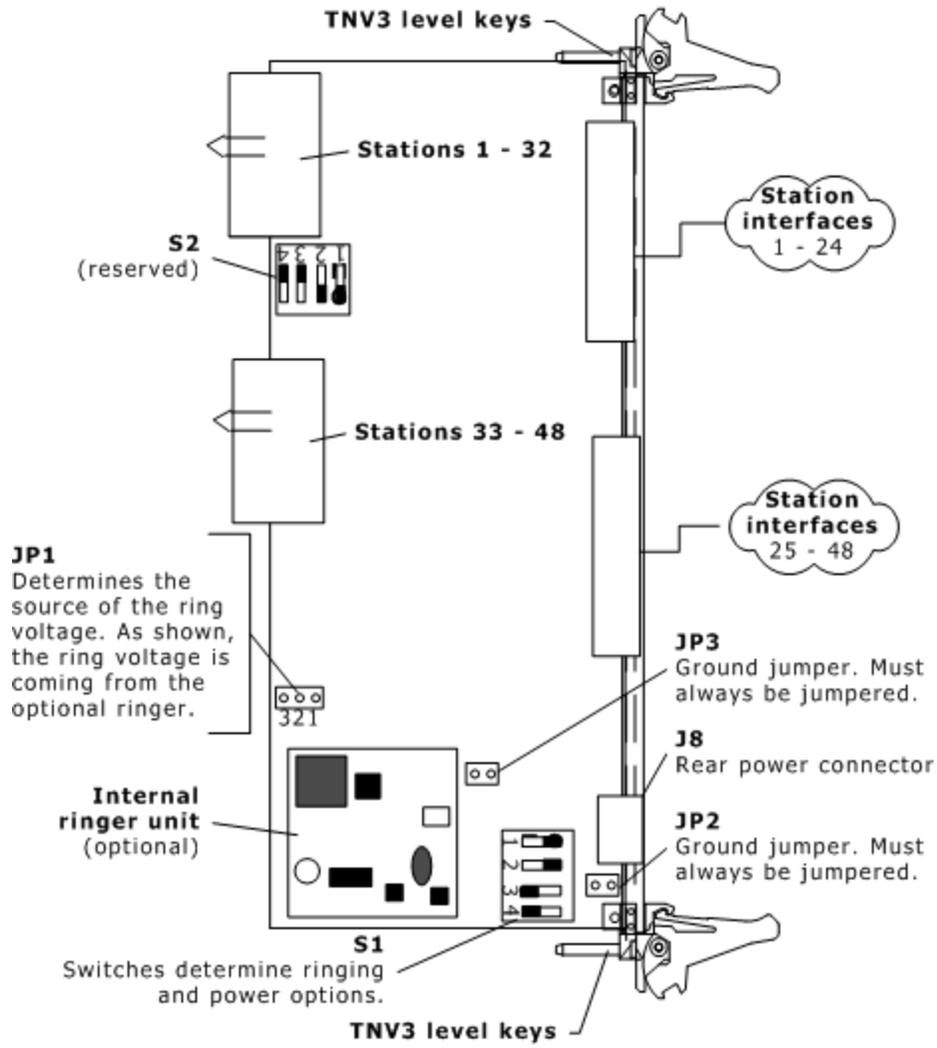
Pos#	RowZ	RowA	RowB	RowC	RowD	RowE	RowF
19							
18			T33				
17			R33	T39	T44		
16			T34	R39	R44		
15			R34	T40	T45		
14			T35	R40	R45		
13			R35	T41	T46		
12			T36	R41	R46		
11			R36	T42	T47		
10			T37	R42	R47		
9			R37	T43	T48		
8			T38	R43	R48		
7			R38				
6							
5							
4					RING2		
3							
2							
1							

## Board components

The following illustration shows where various components are located on a CX 2000C board:



The following illustration shows where various components are located on the CX 2000C rear I/O transition board:



## Configuring the internal ringer unit

A CX 2000C-32-R board includes an internal ringer unit: circuitry that can ring a limited number of telephones based on chassis power. This board can ring 12 telephones with a ringer equivalence of 1.0 at one time. Cable length is limited to 3000 feet.

The internal ringer unit circuitry is located on the CX 2000C-32-R rear I/O transition board.

If your board contains an internal ringer unit, you must select the ringing frequency. On the rear I/O transition board, switches 3 and 4 on DIP switch S1 control the ringing frequency. Set the switches as shown in the following table:

For a ringing frequency setting of...	Set S1 switches 3 and 4 (rear I/O transition board) to the following settings...	
	Switch 3	Switch 4
20 Hz (default)	OFF	OFF
16.7 Hz	OFF	ON
25 Hz	ON	OFF
50 Hz	ON	ON

On the rear I/O transition board, switches 1 and 2 on DIP switch S1 control other ringer configuration options. These settings are preset.

DIP switch S1 (rear I/O transition board)	Description
1	Ringer enabled (default). Set to ON if the internal ringer unit is present on the board.
2	Battery return to ground. Must always be set to ON. Do not change this setting.

Jumper pin block JP1 on the rear I/O transition board specifies the source of the ring voltage:

JP1 setting (rear I/O transition board)	Description
Jumper on pins 1 and 2	Ring voltage comes from the internal ringer unit circuitry.
Jumper on pins 2 and 3	Ring voltage comes from the external power connector (J8).

Jumper pin block JP4 on the main board specifies whether ring voltage is coming from the rear I/O transition board or from the CompactPCI telecom power bus. For more information, refer to [Using the NMS rack mount power supply chassis](#).

JP4 setting (main board)	Description
Jumper on pins 1 and 2	External ring voltage from rear transition board (default).
Jumper on pins 2 and 3	Ring voltage from CompactPCI telecom power bus.

## Grounding the chassis

Connect a permanent ground wire complying with international color code conventions (green wire with a yellow stripe) from the permanent ground lug on the CompactPCI chassis to a permanent earth grounding point within the building or facility. This should be done in accordance with national electric code and local building code standards.

Attach the warning label supplied with the board or an equivalent label on the permanent ground wire or near the ground stud on the CompactPCI chassis. The label is shown in the following illustration:

**ATTENTION:** Connect this ground wire before connecting any telecom circuits or external generators. DO NOT remove until all other telecom or external generators are removed first. This should be done in accordance with National Electrical Code and local building code standards.

## Keying the chassis

A CX 2000C board has several mechanical interlocks, called keys, that prevent the board from being inserted in a non-compatible chassis. Keying protects the board and other devices in the chassis from damage.

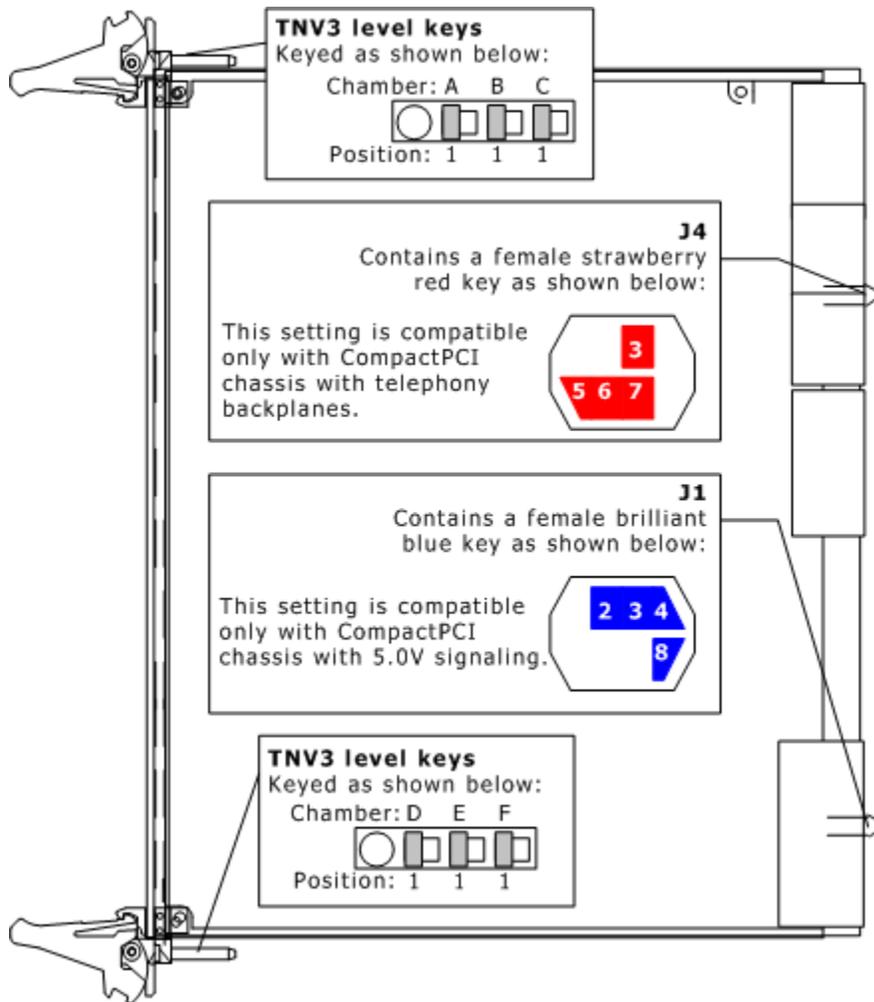
Before you install CX 2000C boards, configure the keying of your chassis to be compatible with the CX 2000C keying. This keying helps ensure that you do not accidentally insert an incompatible board in the chassis.

This topic describes how to key the slots in your chassis for CX 2000C boards. For detailed information on CompactPCI chassis keying, refer to the *CompactPCI Computer Telephony Specification PICMG 2.5 R1.0* and to the *IEEE 1101.10*.

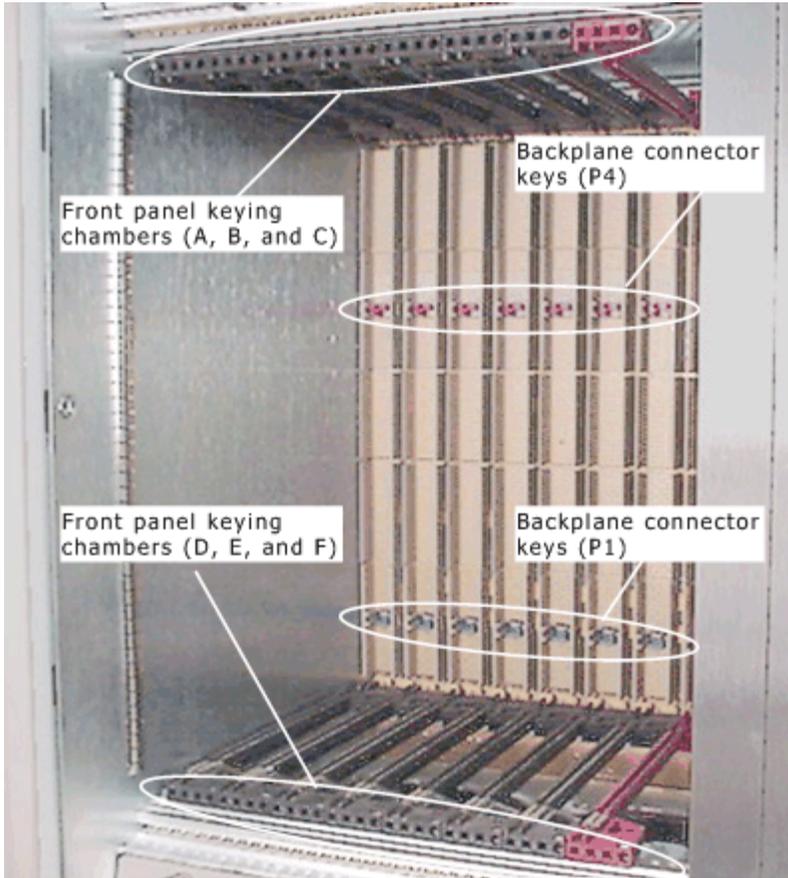
	<p><b>Warning:</b> To protect yourself and your equipment, allow only qualified personnel to install keying. The personnel must be familiar with the <i>CompactPCI Computer Telephony Specification PICMG 2.5, R1.0</i> document. NMS is not responsible if you install a board into a chassis where keying has not been properly installed.</p>
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**Note:** A CX 2000C board will not function in a chassis that does not have a telephony backplane.

The following illustration shows how the CX 2000C board keys are configured:

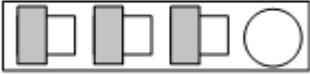


The following illustration shows the keying chambers in a CompactPCI chassis that you must configure for a CX 2000C. You must also key rear panel keying chambers A through F that are not shown.



Chambers A, D, E, and F are defined by backplane wiring and network signaling levels. Chambers B and C are specific to the manufacturer.

Configure keying in the chassis as described in the following table:

Keying chambers on chassis	Configuration
A, B, and C (Front and rear)	Configure as shown in this illustration: Chamber: A B C  Position: 1 1 1
D, E, and F (Front and rear)	Configure as shown in this illustration: Chamber: D E F  Position: 1 1 1
J1	Configure with a male brilliant blue key as shown: 
J4	Configure with a male strawberry red key as shown: 

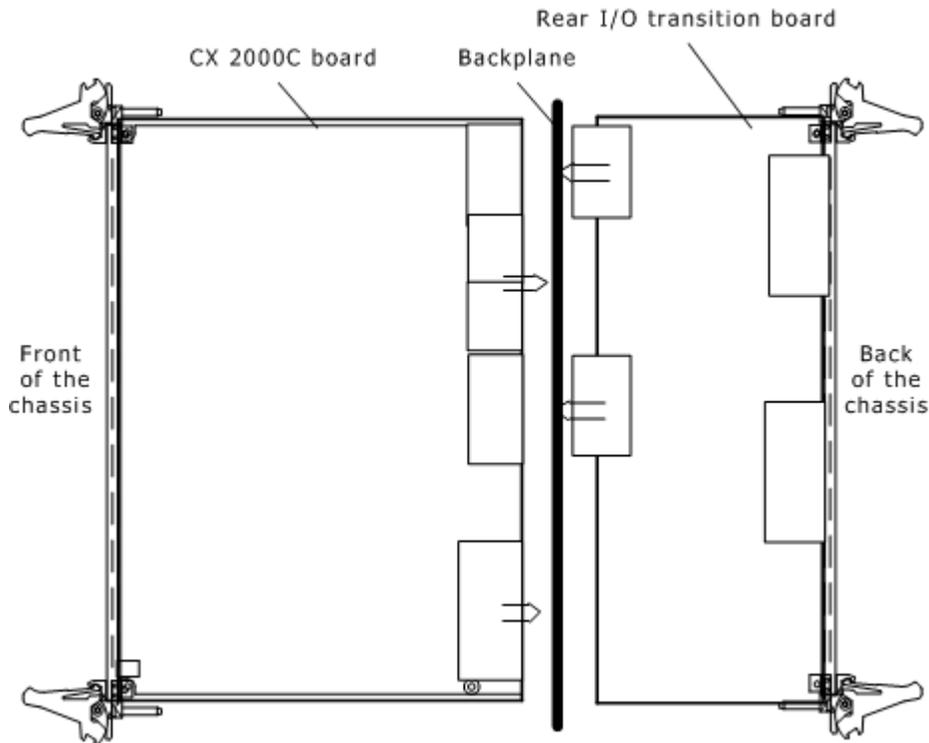
## Installing the board

To initially install a CX 2000C board equipped with a rear I/O transition board in your system, complete the following steps:

Step	Action
1	Make sure you have attached the permanent ground, as described in <a href="#">Grounding the chassis</a> .
2	Turn off the computer and disconnect it from the power source. Remove the cover and set aside.
3	Choose a chassis slot for the CX 2000C board. Remove the access panels to the chassis slot (both front and rear).
4	Verify that the chassis slot has the appropriate keying, as described in <a href="#">Keying the chassis</a> .
5	Slide the rear I/O transition board into a slot at the rear of the chassis. <div style="border: 1px solid black; padding: 5px; margin-top: 10px;"> <div style="display: flex; align-items: center;"> <div style="text-align: center; margin-right: 10px;">  <p><b>Warning:</b></p> </div> <div> <p>Some older CompactPCI chassis may not have a rear I/O connector alignment feature. The rear I/O transition board requires this feature to allow insertion. Contact the chassis manufacturer to find out if your chassis supports this rear alignment feature. Use caution when inserting the board into the backplane mating connector.</p> </div> </div> </div>
6	Seat the rear I/O transition board by rotating the top and bottom handles.
7	Fasten the rear I/O transition board to the chassis with the screws on the upper and lower handles.
8	Slide the CX 2000C board into the corresponding slot in the front of the chassis.
9	Seat the CX 2000C board into the backplane by rotating the top and bottom handles toward each other.
10	Fasten the CX 2000C board to the chassis with the screws on the upper and lower handles.
11	Connect the computer to its power source.
12	Install Natural Access as described in the Natural Access installation booklet.
13	Connect station telephones to the board as described in <a href="#">Connecting to station telephones</a> .
14	Connect a power supply to the board as described in <a href="#">Using the NMS rack mount power supply chassis</a> or Using an alternative power supply.

Step	Action
15	Replace the cover, and connect the computer to its power source.

The following illustration shows how the CX 2000C board and the rear I/O transition board sit in the chassis.



## Connecting to station telephones

This topic describes how to connect station telephones or other devices to a CX 2000C board:

- Cabling considerations
- Cable connections
- Developer's cable kit

<p><b>Warning:</b></p> 	<p><b>Important safety notes for telephony connections</b></p> <ul style="list-style-type: none"> <li>• Allow only qualified technical personnel to install this board and its associated telephone wiring.</li> <li>• Never install telephone wiring during a lightning storm.</li> <li>• Safety regulations require that you properly ground the board by connecting the ground stud on the chassis to a good earth ground.</li> <li>• If your site connects to private lines that leave the building, make sure that external protection is provided.</li> </ul>
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### Cabling considerations

When cabling your stations (especially off-premises stations), consider the following issues:

- As the cable length increases, the DC resistance increases. Most telephones operate correctly if the loop current is at least 20 mA. To maintain this minimum current, the total cable resistance (the resistance on the tip wire plus the resistance on the ring wire) must be less than 1500 Ohms over the expected temperature range. When Telcordia guidelines are followed, the cable length cannot exceed 18,000 feet. If these guidelines are exceeded, the attached device may not operate properly.
- As the cable length increases, the cable presents an impedance to the audio path. This attenuates the audio signals in both directions and creates an echo path. Attempting to compensate for the loss by increasing gain will increase the echo and other noise. The 18,000 foot cable limit also sets a limit of acceptable audio quality for traditional telephony services. To improve the frequency response of the loop, many telephone networks add a device called loading coils when subscriber loops approach or exceed 18,000 feet. This can increase the echo.
- Telephone networks offer services commonly called foreign exchange circuits. These should be considered for applications requiring longer loops.
- If any section of the wiring between the board and connected local telephone lines runs outdoors or between buildings (buried or above ground), be sure to provide adequate lightning protection.

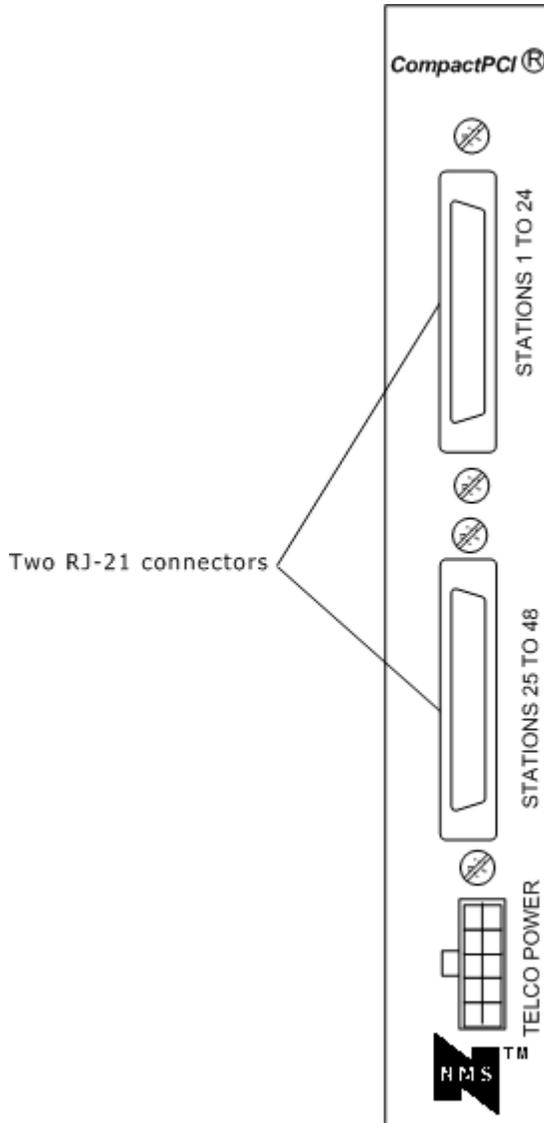
	<p><b>Warning:</b> For lines that run between buildings, you or the approved installer must provide primary protectors at the building service entrance point. These can be carbon block or gas discharge protectors, but solid-state protectors are recommended.</p> <p>The NMS warranty does not cover damage by lightning or other electrical discharge.</p>
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NMS recommends 24 AWG (0.6 mm) twisted pair cable for distances over 50 feet (15 meters). The following table lists the recommended cable types and maximum distances for each:

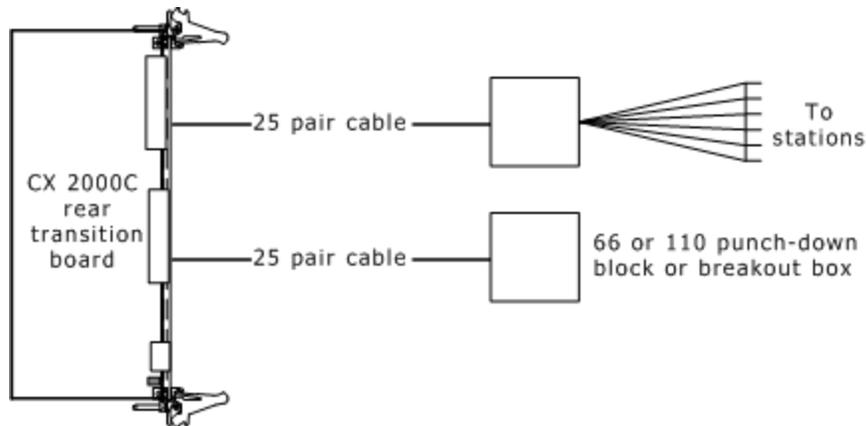
Cable type	Recommended maximum distance	
	CX 2000C-32-R	All other CX 2000C boards
24 AWG twisted pair	2000 feet	18 k feet (1500 Ohms maximum)
0.6 mm twisted pair	700 meters	5.5 km (1500 Ohms maximum)

## Cable connections

As shown in the following illustration, the station interface connectors are located on the CX 2000C rear I/O transition board and bracket. They are RJ-21, 25-pair interfaces.



The connectors are each designed to accommodate a 25-pair cable. This cable is commonly wired to a punch-down block or break-out box. The telephones or other station devices are connected to the block or box through standard telephone wiring as shown in the following illustration:

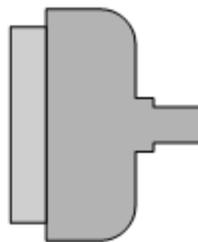


The RJ-21 connector on the cable must be the 180-degree design. The common 90 degree RJ-21 connector is not compatible with the CX 2000C board.

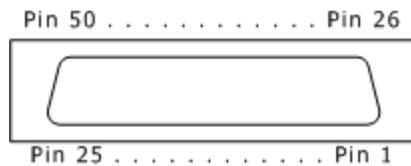
90° RJ-21 connector  
(not compatible with  
CX 2000C boards)



180° RJ-21 connector  
(compatible with  
CX 2000C boards)



The following illustration shows the pin locations for the RJ-21 connectors on a CX 2000C board:



### Connector pinout

The following table describes the pinouts for the top RJ-21 connector on a CX 2000C (the one labeled STATIONS 1 TO 24):

Station	Ring pin	Tip pin		Station	Ring pin	Tip pin
1	1	26		13	13	38
2	2	27		14	14	39
3	3	28		15	15	40
4	4	29		16	16	41
5	5	30		17	17	42
6	6	31		18	18	43
7	7	32		19	19	44
8	8	33		20	20	45
9	9	34		21	21	46
10	10	35		22	22	47
11	11	36		23	23	48
12	12	37		24	24	49

**Note:** Pins 25 and 50 are not used.

The following table describes the pinouts for the bottom RJ-21 connector on a CX 2000C (the one labeled STATIONS 25 TO 48):

Station	Ring pin	Tip pin		Station	Ring pin	Tip pin
25	1	26		37	13	38
26	2	27		38	14	39
27	3	28		39	15	40
28	4	29		40	16	41
29	5	30		41	17	42
30	6	31		42	18	43
31	7	32		43	19	44
32	8	33		44	20	45
33	9	34		45	21	46
34	10	35		46	22	47
35	11	36		47	23	48
36	12	37		48	24	49

**Note:** Pins 25 and 50 are not used.

### Developer's cable kit

NMS provides an optional developer's cable kit. The kit contains two 10 foot RJ-21 cables and two breakout boxes. Each breakout box connects one RJ-21 to 24 standard RJ-11 (POTS) jacks for individual telephones. Use the cables to connect to the breakout boxes or to standard 66 or 110 blocks.

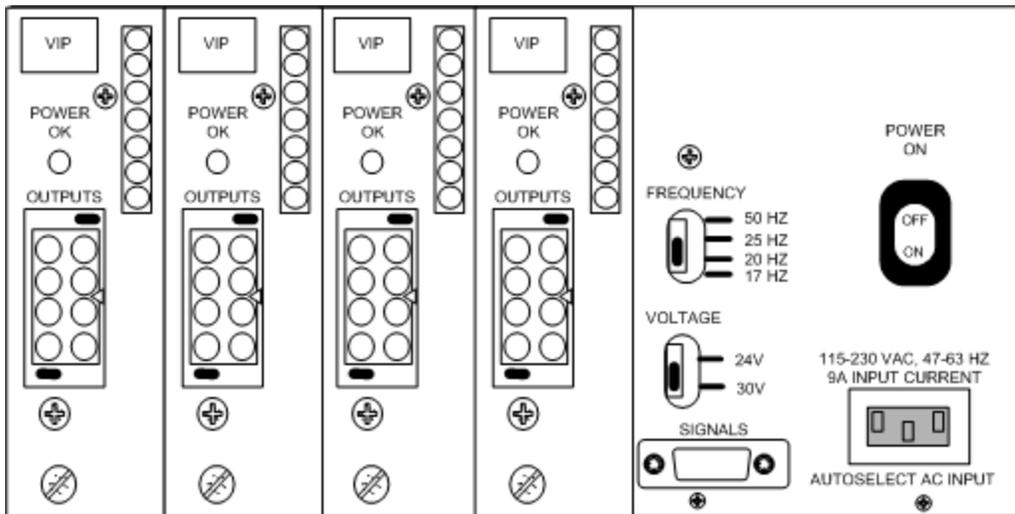
All components of the developer's cable kit sold by NMS are also commercially available from telephone product distributors such as Graybar and Anixter. These distributors can provide variations in cable lengths.

## 4. Connecting a power supply

### Using the NMS rack mount power supply chassis

To supply talk battery power to the station phones and to power ringing (if necessary), an external power supply is required.

NMS supplies a rack mount power supply chassis that can contain up to four interchangeable supply modules. Each module can power up to two CX 2000C boards. Four modules produce a total combined output of 8.8 A for -48 V and -30 V/-24 V. The ring output total is 0.68 A. The supply outputs are isolated from ground and rely on the CX 2000C board to ground the return line. This provides the best EMI performance. The following illustration shows a rack mount power supply chassis with four modules:



The power supply autoranges for global power standards and can be configured for local ring frequency standards to satisfy global deployment requirements.

## Normal configuration

The following table indicates the required number of power supply chassis and modules, based upon the number of CX 2000C boards in your system. The table assumes a normal configuration, in which all stations are active on each board. Sufficient ring signal is supplied so that for short (not continuous) peak demand periods, more than 20 telephones rated at 1.0 REN can ring simultaneously.

Number of CX boards	Power supply chassis required (Each chassis includes one power supply module)	Expansion modules required
1	1	0
2	1	0
3	1	1
4	1	1
5	1	2
6	1	2
7	1	3
8	1	3

## Redundant power supply configuration

To provide redundancy, or to supply additional ring power to your system, install one more power supply module than you need. The module-to-board connectors on all modules are wired in parallel, so if one module fails, another module supplies power to the first module's board connector. This helps ensure uninterrupted power to any connected boards in the unlikely event that a module fails.

If you connect the power supply to a UPS, the contribution of a fully populated power supply chassis is 1.8 kW.

The following table indicates the required number of power supply chassis and modules, in a configuration in which an extra power supply module is installed:

Number of CX boards	Power supply chassis required (Each chassis includes one power supply module)	Expansion modules required
1	1	1
2	1	1
3	1	2
4	1	2
5	1	3
6	1	3
7	N/A	N/A
8	N/A	N/A

In a system containing seven or eight CX boards, there is a maximum of four modules per chassis.

### Rack mount considerations

Consider the following items when installing a power supply in a rack:

- Do not block the power supply vents, or otherwise restrict airflow when installing the unit into a rack.
- Ensure that the rack is properly secured, so the rack is stable and cannot easily tip.
- Ensure that the electrical requirements of the system do not exceed the capacity of the electrical circuit.
- If an uninterrupted power supply is used to back up the rack mount supply, it should be rated for at least 1.8 kW.

**Note:** In the unlikely event that the power supply current exceeds the current rating, the power supply output clamps to zero to protect the supply. The power supply may need to be turned off momentarily and then turned back on to restore normal operation.

## Connecting the NMS power supply

You can connect power supply modules directly to CX 2000C boards. Alternately, if you are using a CompactPCI chassis whose backplane has a telecom power bus, you can use a single cable to connect one of the modules to the bus. Since the modules are wired in parallel, all power will reach the bus regardless of which module you physically connect.

NMS supplies two cables for these connections:

- Shipped with the module - a cable with a male 8-pin Positronic connector on one end (to connect to the module), and two 10-pin MOLEX mini junior connectors on the other end to connect to the TELCO POWER connectors on CX 2000C boards.
- Can be ordered separately - a cable with a male 8-pin Positronic connector on one end (to connect to the module), and #8 spade lugs on the other end to connect to the chassis telecom power bus.

## Connecting directly to boards

To connect the NMS power supply directly to each board:

1. On the power supply chassis, set the VOLTAGE switch to 30 V.
2. On the power supply, set the FREQUENCY switch to a ringing frequency (default = 20 Hz).

The default ringing frequency setting (20 Hz) operates correctly for most applications. However, you can change this setting if a station does not ring when directed, or to change the sound of the ringer to match that of other devices in the target country or region.

 <b>Warning:</b>	Do not change the frequency or voltage while the power supply is operating.
---	---

3. Plug the Y end of the cable into the TELCO POWER connectors on the CX 2000C boards. This connector is located on the rear transition board.
4. Plug the other end of the cable into the power supply.
5. When you have finished configuring the power supply, plug it into a power source.

## Connecting to a CompactPCI chassis telecom power bus

If your CompactPCI chassis contains busses to distribute power from the ringing power supply to the boards, you can connect the NMS power supply directly to the chassis instead of to each board. This reduces the amount of cabling required.

Six distribution busses across the backplane are needed: Vbat, VbatRtn, SELVbat, SELVbatRtn, VRG, and VRGRtn. These busses must be rated for a minimum of 1 A per CX 2000C board. The cable interface to the bus should be lugs on the bus.

Use the cable, which can be ordered separately, to connect the NMS power supply to the chassis:

1. On the power supply, set the VOLTAGE switch to 30 V.

**Note:** You can set the voltage to 24 V if the length of the 24 AWG cable between the system and each station is 2000 feet or less, with a total resistive load of 600 Ohms or less.

2. On the power supply, set the FREQUENCY switch to a ringing frequency (default = 20 Hz).

The default ringing frequency setting (20 Hz) operates correctly for most applications. However, you can change this setting if a station does not ring when directed, or to change the sound of the ringer to match that of other devices in the target country or region.

	<p><b>Warning:</b> Do not change the frequency or voltage while the power supply is operating.</p>
---	--

3. Connect one end of the cable to the OUTPUTS connector on any module in the power supply chassis.
4. At the other end of the cable, connect each wire as described in the following table:

Power supply output	Chassis connection	Chassis backplane current per board
-48	-V bat	1 A
-48 return	V bat Rtn	1 A
-30	SELVbat	1 A
-30 return	SELVbatRtn	1 A
Ring	VRG	.250 A
Ring return	VRGRtn	.250 A
Chassis ground	Frame ground	

5. When you have finished configuring the power supply, plug it into a power source.

## Alarm signal connector

The NMS rack mount power supply has a DB9 connector on the rear panel that can be used to indicate an alarm condition. The following table lists the pinouts of this connector:

Pin	Description
1	Chassis ground
2	1.5K resistor to +12 V DC
3	4.7K resistor to +5 V DC
4	Alarm signal output. This is an open collector NPN transistor with the emitter connected to COMMON. The transistor is normally on. It is turned off for an alarm condition. The transistor is rated for 20 V DC and 5 mA. The 4.7K resistor on pin 3 or pin 7 can provide pull-up to +5 V DC.
5	Optional signal
6	+5 V DC @ 3 mA
7	4.7 K resistor to +5 V DC
8	COMMON
9	COMMON

## Powering up the power supply

To power up the supply, turn on the POWER ON switch located on the rear panel of the unit. When the unit is operating properly, the green POWER ON indicator on the front panel glows. In addition, the POWER ON indicator on each module glows (visible on the rear panel of the unit).

## Using an alternative power supply

You can use a power supply other than the NMS power supply. This power supply must provide:

- DC voltage to provide talk battery power to the station telephones.
- AC and DC ring voltage, if your application involves ringing station telephones. The AC voltage provides the ringing power. The DC voltage provides loop current that signals the CX board when the telephone goes on or off hook.

This topic specifies the power supply requirements for different boards and describes how to connect an alternative power supply.

**Note:** If you are using CX 2000C-32-R boards with the on-board ringing option enabled, you do not need to provide external ring voltage. However, you still need to provide the talk battery power.

## Power supply requirements

The tables in this topic specify power supply requirements for different boards, cable lengths, and resistive loads.

Cables between the power supply and the board must be rated for 2 A per board or greater. Twisted pair cabling is recommended for noise reduction.

**Warning:** In the worst case, the ring voltage must not exceed 92 V AC, and the DC voltage must not exceed 52 V DC.



An AG 2000 power supply can be substituted for the rack mount supply for one CX 2000C board. The cable supplied with the AG 2000 power supply will mate with the connector on the board.

### CX 2000C-32 and CX 2000C-48 power supply requirements

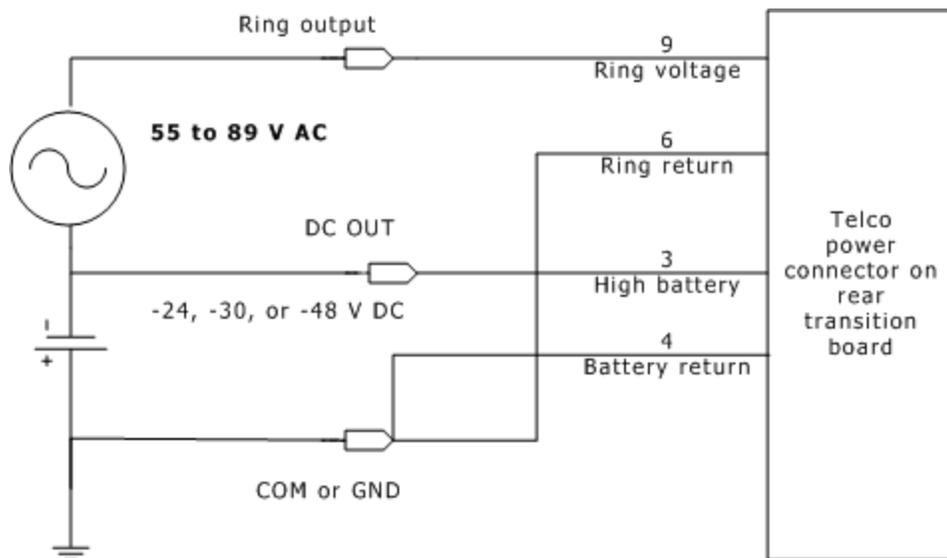
For CX 2000C-32 and CX 2000C-48 boards, AC voltage is required only if you are enabling ringing of station phones.

**Note:** In this type of installation, all cables must be a minimum of 8000 feet to control heat.

Length of 24 AWG cable	Maximum resistive load	Recommended output	
		Talk battery	Ring voltage (only if ringing required)
0 to 18,000 feet	1500 Ohms	-30/-48 V DC	80 to 89 V AC and -48 V DC
0 to 2000 feet	600 Ohms	-24 V DC	55 to 89 V AC and -24 V DC
0 to 8000 feet	800 Ohms	-30 V DC	55 to 89 V AC and -30 V DC
8000 to 18,000 feet	1500 Ohms	-48 V DC	80 to 89 V AC and -48 V DC

The dual output -30/-48 V DC supply is preferred. However, if the cable lengths to all stations fit into one of the other categories listed above, a supply with a single DC output is satisfactory.

The ring signal circuitry in the power supply must be equivalent to the following illustration:



### CX 2000C-32-R power supply requirements

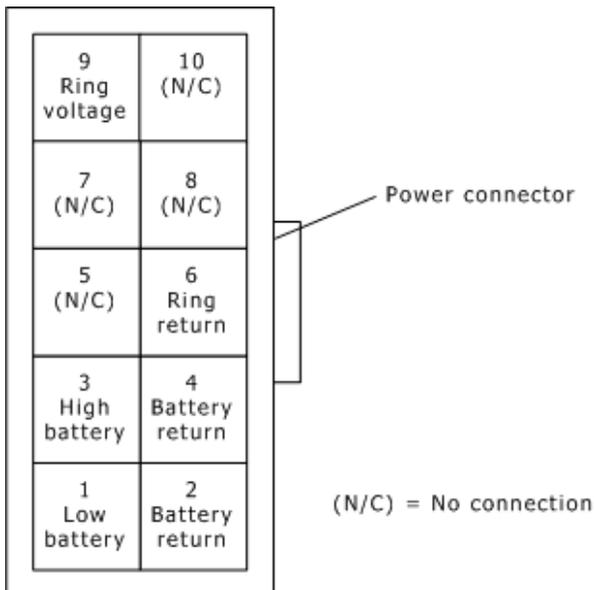
For CX 2000C-32-R boards, AC voltage is required only if you want to enable ringing, and are not using the on-board ringer option. In this case, CX 2000C-32-R power supply requirements are identical to those of the CX 2000C-32 and CX 2000C-48.

Length of 24 AWG cable	Max resistive load	Recommended output	
		Talk battery	Ring voltage (only if ringing required)
0 to 8000 feet	1500 Ohms	-30/-48 V DC	N/A
0 to 2000 feet	600 Ohms	-24 V DC	N/A
0 to 8000 feet	800 Ohms	-30 V DC	N/A
> 8000 feet	Not supported.		

The dual output -30/-48 V DC supply is preferred. However, if the cable lengths to all stations fit into one of the other categories listed above, a supply with a single DC output is satisfactory.

### Connecting an alternative power supply

Connect the power supply to the TELCO POWER connector on the rear I/O transition board. The following illustration shows the power connector pinouts for the CX 2000C (rear I/O transition board):



The mating connector is Molex 43025-1000 with Molex 43030-0001 or Molex 43030-007 pins.

If only one DC output is available, it must be connected to both the high battery input and the low battery input. For more information, refer to Connecting to a CompactPCI chassis telecom power bus.

## 5. Configuring the board

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### Referencing the CDI manager for Natural Access

For the CDI manager component to be available to the Natural Access server when it boots, the CDI manager must be referenced in the Natural Access configuration file, *cta.cfg*, as shown below:

```
[ctasys]
Service = ncc, adimgr
Service = adi, adimgr
Service = cdi, cdimgr
Service = ais, aismgr
Service = dtm, adimgr
Service = ppx, ppxmgr
Service = swl, swimgr
Service = vce, vcemgr
Service = oam, oammgr
```

For more information about *cta.cfg* and its contents, refer to the *Natural Access Developer's Reference Manual*.

### Adding board configurations to the NMS OAM database

Each board that NMS OAM configures and starts must have a separate set of configuration parameters. Each parameter value is expressed as a keyword name/value pair (for example, Encoding = MuLaw). You can use NMS OAM to retrieve parameters for any component. These parameters (set through board keywords) can be added, modified, or deleted.

Before using NMS OAM, make sure that the Natural Access Server (*ctdaemon*) is running. For more information about the Natural Access Server (*ctdaemon*), refer to the *Natural Access Developer's Reference Manual*.

The following utilities are shipped with NMS OAM:

Utility	Description
<i>oamsys</i>	Configures and starts up boards on a system-wide basis. Attempts to start all specified boards based on system configuration files you supply.
<i>oamcfg</i>	Provides greater access to individual NMS OAM configuration functions.
<i>oaminfo</i>	Displays keywords and settings for one or more components. Can also set individual keywords.

Applications can use OAM service functions to retrieve and modify configuration parameters. For more information, refer to the *NMS OAM Service Developer's Reference Manual*.

For general documentation of NMS OAM utilities, refer to the *NMS OAM System User's Manual*.

## Configuring and starting the system using oamsys

To configure a system using *oamsys*:

Step	Action
1	Install the boards as described in the section Installing a CX 2000C board.
2	Determine which board keyword file you will use, or edit one of the sample CX 2000 board keyword files, to specify appropriate configuration information for each board. For more information, refer to Using keywords.
3	Determine the PCI bus and slot locations of the boards, using the <i>pciscan</i> utility. <i>pciscan</i> identifies the NMS PCI boards installed in the system and returns each board's bus, slot, interrupt, and board type. For more information about <i>pciscan</i> , refer to the <i>NMS OAM System User's Manual</i> .
4	Create a system configuration file, or edit a sample system configuration file, to point to all the board keyword files for your system. Specify a unique name and board number for each board. A sample system configuration file is provided.
5	Start <i>oammon</i> to monitor the NMS OAM system and all NMS boards. For more information about <i>oammon</i> , refer to the <i>NMS OAM System User's Manual</i> .  Start <i>oammon</i> before running <i>oamsys</i> . Keep <i>oammon</i> running to see the status of all boards in your system and to view error and tracing messages.
6	Use <i>oamsys</i> to start all the installed boards ( <i>ctdaemon</i> must be running when you use <i>oamsys</i> ) according to the configuration information specified in the system configuration file and any associated board keyword files. For more information, refer to Running oamsys.

## Creating a system configuration file for oamsys

Create a system configuration file describing all of the boards in your system. *oamsys* creates records, and then directs NMS OAM to start the boards, configured as specified. The system configuration file is typically named *oamsys.cfg*. By default, *oamsys* looks for a file with this name when it starts up. Refer to the *NMS OAM System User's Manual* for specific information about the syntax and structure of this file.

**Note:** You can use the *oamgen* utility (included with the NMS OAM software) to create a sample system configuration file for your system. The system configuration file created by *oamgen* may not be appropriate for your configuration. You may need to make further modifications to the file before running *oamsys* to configure your boards based on the file. For more information about *oamgen*, refer to the *NMS OAM System User's Manual*.

The following table describes the CX 2000C board-specific settings to include in the system configuration file for each board:

Keyword	Description	Allowed values for CX 2000C products
[ <i>name</i> ]	Name of the board to be used to refer to the board in the software. The board name must be unique.	Any string, in square brackets [].
Product	Name of the board product.	CX 2000C-48 CX 2000C-32 (for both CX 2000C-32 and CX 2000C-32-R)
Number	Board number you use in the application to refer to the board.	Any integer from 0 to 31. Each board's number must be unique.
Bus	PCI bus number. The bus:slot location for each board must be unique.	Values returned by <i>pciscan</i> .
Slot	PCI slot number. The bus:slot location for each board must be unique.	Values returned by <i>pciscan</i> .
File	Name of the board keyword file containing settings for the board.	<p>You can specify more than one file after the File keyword:</p> <pre>File = mya.cfg myb.cfg myc.cfg</pre> <p>Alternatively, you can specify the File keyword more than once:</p> <pre>File = mya.cfg File = myb.cfg File = myc.cfg</pre> <p>Board keyword files are sent in the order listed. The value for a given keyword in each file overrides any value specified for the keyword in earlier files.</p>

## Sample system configuration file

The following system configuration file describes two CX 2000C boards:

- Board number 0 is located at bus 0, slot 15. It is assigned a keyword file named *cx-master.cfg*.
- Board number 1 is located at bus 0, slot 16. It is assigned a keyword file named *cx-slave.cfg*.

```
[CX-0]
Product = CX 2000C-48
Number  = 0
Bus     = 0
Slot    = 15
File    = c:\nms\cx\cfg\cx-master.cfg

[CX-1]
Product = CX 2000C-32
Number  = 1
Bus     = 0
Slot    = 16
File    = c:\nms\cx\cfg\cx-slave.cfg
```

## Running oamsys

To run *oamsys*, enter the following command:

```
oamsys -f filename
```

where ***filename*** is the name of an NMS OAM system configuration file.

**Note:** If you invoke *oamsys* without command line options, NMS OAM searches for a file named *oamsys.cfg* in the paths specified in the AGLOAD environment variable.

When you invoke *oamsys* with a valid file name, *oamsys* performs the following tasks:

- Checks the syntax of the system configuration file to make sure that all required keywords are present. *oamsys* discards any unrecognized keywords and reports any syntax errors it finds. *oamsys* verifies the file syntax of system configuration files, but not of board keyword files.
- Checks for uniqueness of board names, board numbers, and board bus and slot numbers.
- Shuts down all boards recognized by NMS OAM (if any).
- Deletes all board configuration information currently maintained for the recognized boards (if any).
- Sets up the NMS OAM database and creates all records as described in the system configuration file.
- Attempts to start all boards as specified in the system configuration file and the board keyword files it references.

The Natural Access Server (*ctdaemon*) must be running for *oamsys* to operate. For more information about the Natural Access Server, refer to the *Natural Access Developer's Reference Manual*.

## Changing configuration parameter settings

When you run *oamsys*, the utility starts all boards according to the configuration parameters specified in their associated board keyword files.

Specify parameters in board keyword files as name/value pairs such as `AutoStart = NO`.

To change a parameter:

- Use or modify one of the sample board keyword files corresponding to your country and board type. Refer to the *NMS OAM System User's Manual* for information about the syntax of NMS OAM board keyword files.
- Specify parameter settings using the *oamcfg* utility. Refer to the *NMS OAM System User's Manual* for information about *oamcfg*.
- Create a new board keyword file either with additional keywords or with keywords whose values override earlier settings.
- Specify the settings using the OAM service functions. Refer to the *NMS OAM Service Developer's Reference Manual* for more information.

A sample board keyword file, *cx2000.cfg*, is installed by Natural Access. You can copy this file and modify it. The file is located in one of the following paths, depending upon your operating system:

Operating system	Path to <i>cx2000.cfg</i>
Windows	\nms\cx\cfg
UNIX	/opt/nms/cx/cfg

The contents of *cx2000.cfg* are shown in the following example. For information about NMS OAM board keyword files, refer to the *NMS OAM System User's Manual*.

```
#
# Standalone operation
#
Clocking.HBus.ClockMode    = STANDALONE
Clocking.HBus.ClockSource  = OSC

#
# Master the CT Bus (drive clock A)
#
#Clocking.HBus.ClockMode   = MASTER_A
#Clocking.HBus.ClockSource = OSC

#
# Slave to the CT Bus (slave from clock A)
#
#Clocking.HBus.ClockMode   = SLAVE
#Clocking.HBus.ClockSource = A_CLOCK
```

You can customize additional features:

- Configuring ring cadences
- Configuring board clocking

## Configuring ring cadences

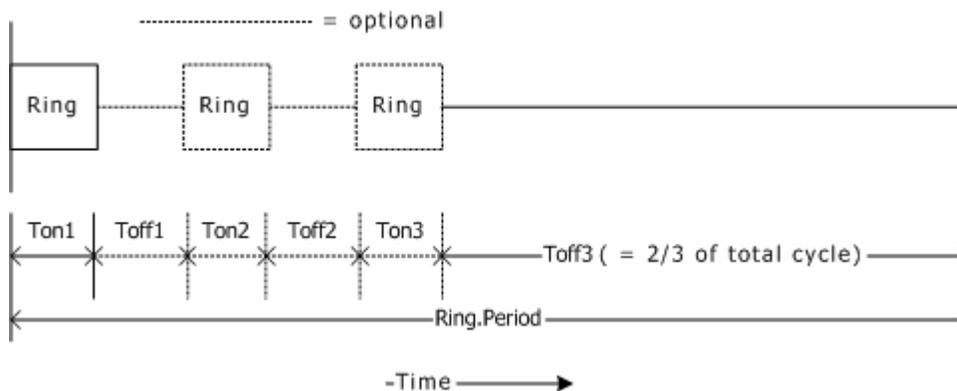
For CX 2000C boards, you can specify up to three different ring patterns (cadences) to use at different times. For example, you can configure one cadence to signify an extension-to-extension call, another cadence to signify an outside call, and another cadence to signify a callback.

Each cadence can have up to three rings per cycle. For example, your first cadence could consist of one 2000 ms ring followed by 4000 ms of silence (like a typical ring tone in the United States). Your second cadence could sound more like the ring tone in the UK (ring ring...ring ring...). Your third cadence could have three rings (ring ring ring...ring ring ring...).

Ring cadencing is controlled with board keywords. Cadencing keywords have default values that specify three distinctive ring cadences. The following keywords determine each cadence:

Keyword	Description
<a href="#">Ring.Cadences[x].Ton1</a>	Determines the length (in ms) of the first ring in the cadence.
<a href="#">Ring.Cadences[x].Toff1</a>	Determines the length (in ms) of the silence between the first and second rings in the cadence.
<a href="#">Ring.Cadences[x].Ton2</a>	Determines the length (in ms) of the second ring in the cadence.
<a href="#">Ring.Cadences[x].Toff2</a>	Determines the length (in ms) of the silence between the second and last rings in the cadence.
<a href="#">Ring.Cadences[x].Ton3</a>	Determines the length (in ms) of the last ring in the cadence.
<a href="#">Ring.Cadences[x].Toff3</a>	Determines the length (in ms) of the silence between the last ring in the cadence and the first ring of the next cadence. This value must be equal to 2/3 of the total length of the cadence.
<a href="#">Ring.Period</a>	Must be set to the total length of the cadence (in ms).

The following illustration shows the role of each keyword in determining a cadence:



You can omit the third ring, or both the second and third rings, by setting their keywords to 0. However, `Ring.Cadences[x].Ton1` and `Ring.Cadences[x].Toff3` must always be set. Also, `Ring.Cadences[x].Toff3` must always equal at least 2/3 of the total length of the cadence. This is so the ring phasing algorithm works correctly.

All cadences must be of the same length. For example, the total length of the following cadences must be the same for each cadence. Set the `Ring.Period` keyword to this length.

```
Ring.Cadences[x].Ton1
+ Ring.Cadences[x].Toff1
+ Ring.Cadences[x].Ton2
+ Ring.Cadences[x].Toff2
+ Ring.Cadences[x].Ton3
+ Ring.Cadences[x].Toff3
```

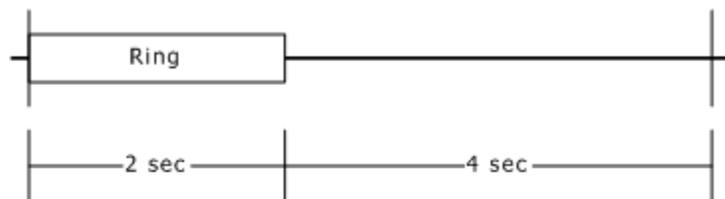
### Default ring cadences

Cadencing keywords have default values that specify three distinctive ring cadences. The following table lists the default values for the keywords:

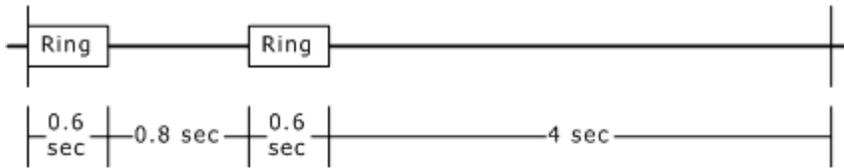
x	Ton1	Toff1	Ton2	Toff2	Ton3	Toff3	Total ms	Ring pattern
0	2000	0	0	0	0	4000	6000	ring...(silence)...
1	600	800	600	0	0	4000	6000	ring...ring...(silence)...
2	400	400	400	400	400	4000	6000	ring...ring...ring...(silence)...

The following illustrations show the three default cadences.

#### Default cadence (x=0)



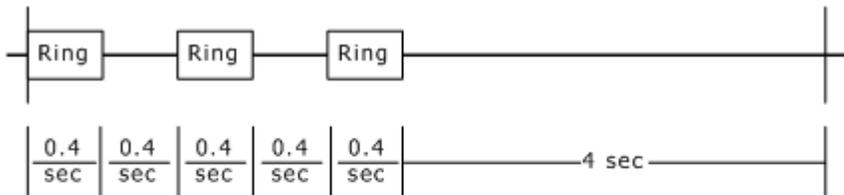
```
Ring.Cadences[0].Ton1 = 2000
Ring.Cadences[0].Toff1 = 0
Ring.Cadences[0].Ton2 = 0
Ring.Cadences[0].Toff2 = 0
Ring.Cadences[0].Ton3 = 0
Ring.Cadences[0].Toff3 = 4000
-----
Ring.Period = 6000
```

**Default cadence (x=1)**

```

Ring.Cadences[1].Ton1 = 600
Ring.Cadences[1].Toff1 = 800
Ring.Cadences[1].Ton2 = 600
Ring.Cadences[1].Toff2 = 0
Ring.Cadences[1].Ton3 = 0
Ring.Cadences[1].Toff3 = 4000
-----
Ring.Period = 6000

```

**Default cadence (x=2)**

```

Ring.Cadences[2].Ton1 = 400
Ring.Cadences[2].Toff1 = 400
Ring.Cadences[2].Ton2 = 400
Ring.Cadences[2].Toff2 = 400
Ring.Cadences[2].Ton3 = 400
Ring.Cadences[2].Toff3 = 4000
-----
Ring.Period = 6000

```

**Using the Hot Swap features**

Hot Swap functionality is an integral part of NMS OAM. It is designed for use with the CX 2000C boards and is supported on Windows and UNIX systems.

The CX 2000C board includes a switch built into the ejector handle and an end bracket Hot Swap LED. When you insert a board into the system, the switch signals that the board is fully seated with the handle closed and that the software connection can be initiated. When you remove a board, the switch signals that the board is being extracted and that the software disconnection can be initiated.

When lit, the Hot Swap LED indicates that the software disconnection is complete and extraction is permitted. You can open the handle the rest of the way and eject the board. Refer to the NMS OAM System User's Manual for information on configuring and starting the Hot Swap process.

## Configuring board clocking

When multiple boards are connected to the CT bus, you must set up a bus clock to synchronize timing between them. In addition, you can configure alternative (or fallback) clock sources to provide the clock signal if the primary source fails.

This topic describes:

- Clocking capabilities
- Clocking configurations
- Configuring using keywords
- Examples
- Clocking exceptions

To create a robust clocking configuration, you must understand basic clocking concepts such as clock mastering and fallback. This topic assumes that you have a basic understanding of clocking. For a complete overview of board clocking, refer to the *NMS OAM System User's Manual*.

### CX 2000C clocking capabilities

This topic describes the rules and limitations that apply to setting up CT bus clocking on CX 2000C boards.

CX 2000C boards do not have direct access to any external source to derive a timing reference. Thus the NETWORK timing reference is not directly available to these boards. The only timing source available to CX 2000C boards is OSC.

**Note:** It is also possible to configure a CX 2000C board to use NETREF1 or NETREF2 as a timing reference. However, a simpler solution is to have the board driving NETREF1 or NETREF2 serve as the clock master instead, and eliminate use of these signals.

If another board has access to an outside clock signal, use this board as the clock master. CX 2000C boards are best used as clock masters only if none of the boards on the CT bus have any access to an outside digital clock signal (for example, if your system contains only boards with analog trunk interfaces). In this case, the CX 2000C board can drive A\_CLOCK or B\_CLOCK using its internal oscillator (OSC) as the timing reference. Refer to Examples for a sample system configuration with one CX 2000C board and two AG Series boards.

When a CX 2000C board is configured as the system primary clock master:

- The board's first timing reference must be set to a NETREF clock or OSC.
- The board's fallback timing reference must be set to a NETREF reference or OSC.

When a CX 2000C board is configured as the system secondary clock master:

- The board's first timing reference must be the system's primary clock.
- The board's fallback timing reference must be set to a NETREF source or OSC.

When a CX 2000C board is configured as a clock slave:

- The board's first timing reference must be the system's primary clock.
- The board's fallback timing reference must be the system's secondary clock.

Refer to Other clocking capabilities for more options.

The following tables summarize the CT bus clocking capabilities of the CX 2000C board:

### Clocking capabilities as primary master

Capability	Yes/No	Comments
Serve as primary master	Yes	
Drive A_CLOCK	Yes	
Drive B_CLOCK	Yes	
Available primary timing references:		
NETREF1	Yes	The application must reconfigure the board as soon as possible if NETREF1 fails.
NETREF2	Yes	The application must reconfigure the board as soon as possible if NETREF2 fails.
OSC	Yes	
Fallback to secondary timing reference	Yes	
Available secondary timing references:		
NETREF1	Yes	
NETREF2	Yes	
OSC	Yes	

**Clocking capabilities as secondary master**

Capability	Yes/No	Comments
Serve as secondary master	Yes	
Drive A_CLOCK	Yes	If the primary master drives B_CLOCK, the secondary master drives A_CLOCK.
Drive B_CLOCK	Yes	If the primary master drives A_CLOCK, the secondary master drives B_CLOCK.
Available secondary timing references:		
NETREF1	Yes	
NETREF2	Yes	
OSC	Yes	

**Clocking capabilities as slave**

Capability	Yes/No	Comments
Serve as slave	Yes	
Slave to A_CLOCK	Yes	
Slave to B_CLOCK	Yes	
Available fallback timing references:		
A_CLOCK	Yes	
B_CLOCK	Yes	

## Other clocking capabilities

Capability	Yes/No	Comments
Drive NETREF1	Yes	This board can drive either NETREF1 or NETREF2, but not both at once.
Drive NETREF2	Yes	This board can drive either NETREF1 or NETREF2, but not both at once.
Operate in standalone mode	Yes	

## Clocking configurations

You can configure board clocking in your system in one of two ways:

Method	Description
Using <i>clockdemo</i> application model	<p>Create an application that assigns each board its clocking mode, monitors clocking changes, and reconfigures clocking if clock fallback occurs.</p> <p>A sample clocking application, <i>clockdemo</i>, is provided with Natural Access. <i>clockdemo</i> provides a robust fallback scheme that suits most system configurations. <i>clockdemo</i> source code is included, allowing you to modify the program if your clocking configuration is complex. For more information about <i>clockdemo</i>, refer to the <i>NMS OAM System User's Manual</i>.</p> <p><b>Note:</b> Most clocking applications (including <i>clockdemo</i>) require all boards on the CT bus to be started in standalone mode.</p>
Using board keywords (with or without application intervention)	<p>For each board on the CT bus, set the board keywords to determine the board's clocking mode and to determine how each board behaves if clock fallback occurs.</p> <p>This method is documented in this topic. Unlike the <i>clockdemo</i> application, which allows you to specify several boards to take over mastery of the clock when another board fails, the board keyword method allows you to specify only a single secondary master. For this reason, the board keyword method is best used to implement clock fallback in your system, or in test configurations where clock reliability is not a factor.</p> <p>The board keyword method does not create an autonomous clock timing environment. If you implement clock fallback using this method, an application must still intervene when clock fallback occurs to reset system clocking before other clocking changes occur. If both the primary and secondary clock masters stop driving the clocks, and an application does not intervene, the boards default to standalone mode.</p>

Choose only one of these configuration methods across all boards on the CT bus. Otherwise, the two methods interfere with one another, and board clocking may not operate properly.

## Configuring CX 2000C board clocking using keywords

Board keywords enable you to specify the clocking role of each CX 2000C board in a system in the following ways:

- System primary clock master
- System secondary clock master
- Clock slave
- Standalone board

You can also use board keywords to establish clock fallback sources.

The following tables describe how to use board keywords to specify clocking configurations on multiple-board or multiple-chassis systems. Refer to Examples for sample configurations.

### Configuring the CX 2000C as primary clock master

Use the following board keywords to configure a CX 2000C board as the primary clock master.

**Note:** A CX 2000C board should not be used as primary or secondary clock master unless no board in the system has access to an external timing reference. Use these settings only if another board has access to an external timing reference, and the CX board must act as clock master. This configuration is not recommended.

Keyword	Description
<a href="#">Clocking.HBus.ClockSource</a>	Specifies the source from which this board derives its timing. Set this keyword to a network source (NETREF, NETREF2, or OSC).
<a href="#">Clocking.HBus.ClockMode</a>	Specifies the CT bus clock that the board drives. Set this keyword to either A_CLOCK (MASTER_A) or B_CLOCK (MASTER_B).
<a href="#">Clocking.HBus.AutoFallback</a>	Enables or disables clock fallback on the board. Set to YES if Clocking.HBus.ClockSource is set to NETREF or NETREF2. Otherwise, set to NO.
<a href="#">Clocking.HBus.FallbackClockSource</a>	Specifies an alternate timing reference to use when the master clock source fails. Set this keyword to a timing source other than the one specified with Clocking.HBus.ClockSource: NETREF, NETREF2, or OSC.

**Note:** If the primary master's first source fails and then returns, the board's timing reference switches back to the first timing source. This is not true for the secondary clock master.

## Configuring the CX 2000C as secondary clock master

Use the following board keywords to configure a CX 2000C board as the secondary clock master.

**Note:** A CX 2000C should not be used as primary or secondary clock master unless no board in the system has access to an external timing reference. Use these settings only if another board has access to an external timing reference, and the CX board must act as clock master. This configuration is not recommended.

Keyword	Description
<a href="#">Clocking.HBus.ClockSource</a>	Specifies the source from which this board derives its timing. Set this keyword to the clock driven by the primary clock master. For example, if the primary master drives A_CLOCK, set the keyword to A_CLOCK.
<a href="#">Clocking.HBus.ClockMode</a>	Specifies the CT bus clock that the secondary master drives. Set this keyword to the clock not driven by the primary clock master (MASTER_A or MASTER_B).
<a href="#">Clocking.HBus.AutoFallback</a>	Enables or disables clock fallback on the board. Set this keyword to YES.
<a href="#">Clocking.HBus.FallbackClockSource</a>	Specifies an alternate timing reference to use when the master clock does not function properly. Set this keyword to a timing reference not used by the primary clock master: NETREF, NETREF2, or OSC.

**Note:** If the primary master's timing reference recovers, the secondary master continues to drive the clock referenced by all clock slaves in the system until the application intervenes.

## Configuring the CX 2000C as a clock slave

Use the following board keywords to configure a CX 2000C board as a clock slave:

Keyword	Description
<a href="#">Clocking.HBus.ClockMode</a>	Specifies the CT bus clock from which the board derives its timing. Set this keyword to SLAVE to indicate that the board does not drive any CT bus clock (although the board can still drive NETREF or NETREF2).
<a href="#">Clocking.HBus.ClockSource</a>	Specifies the source from which this clock derives its timing. Set this keyword to the clock driven by the primary clock master (A_CLOCK or B_CLOCK).
<a href="#">Clocking.HBus.AutoFallback</a>	Enables or disables clock fallback on the board. Set this keyword to YES.

Keyword	Description
<a href="#">Clocking.HBus.FallbackClockSource</a>	Specifies the alternate clock reference to use when the master clock does not function properly. Set this keyword to the clock driven by the secondary clock master (B_CLOCK or A_CLOCK).

### Configuring the CX 2000C as a standalone board

To configure a CX 2000C board in standalone mode so the board references its own clocking information, set `Clocking.HBus.ClockMode` to `STANDALONE`. In standalone mode, the board uses only its own oscillator as a timing signal reference. However, the board cannot make switch connections to the CT bus.

### Examples

#### Example 1: System with mixed board types

The following example assumes a system configuration in which one CX 2000C board and two AG Series boards reside in a single chassis. The boards are configured in the following way:

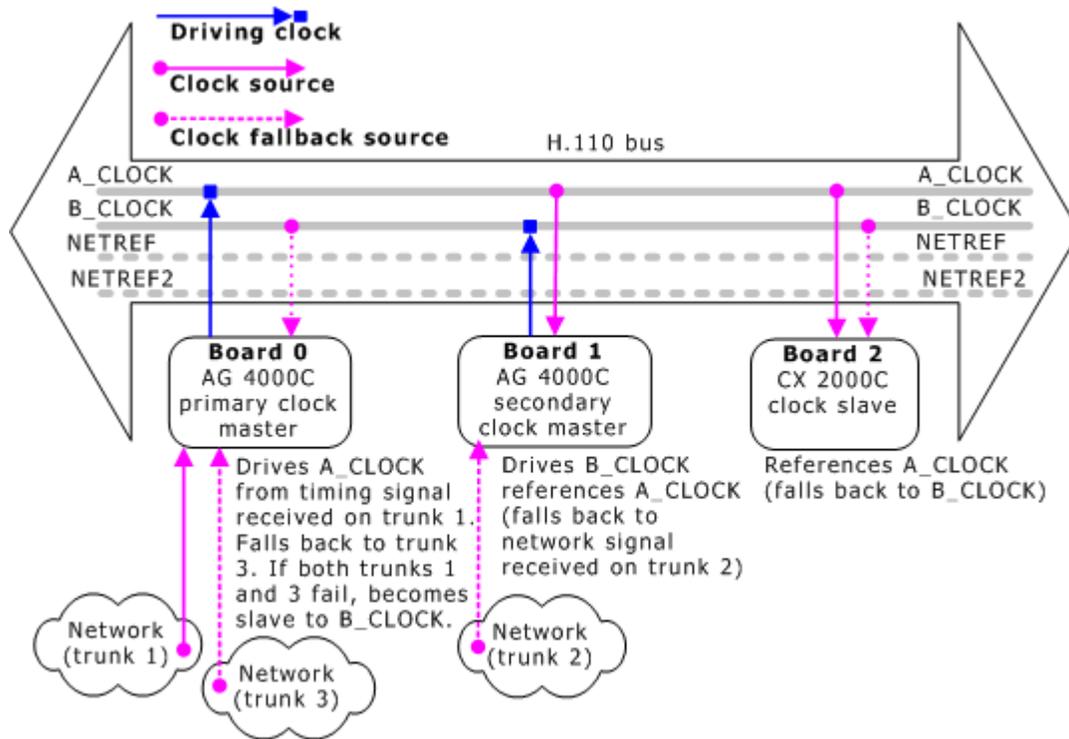
Board	Configuration
Board 0	AG Series board. Primary bus master. Drives A_CLOCK, based on signal from network (trunk 1). Falls back to signal from network (trunk 3).
Board 1	AG Series board. Secondary bus master. Drives B_CLOCK, based on signal from A_CLOCK. Falls back to signal from network (trunk 2).
Board 2	CX 2000C board. Clock slave to A_CLOCK (auto-fallback enabled).

This configuration assigns the following clocking priorities:

Priority	Timing reference
First	Board 0, digital trunk 1. A network signal from a digital trunk provides the primary master clock source.
Second	Board 0, digital trunk 3. A network signal from a digital trunk provides the primary master clock source.
Third	Board 1, digital trunk 2. A network signal from a digital trunk provides the secondary master clock fallback source.

When multiple boards are connected to the CT bus, you must set up a bus clock to synchronize timing between them. In addition, you can configure alternative (or fallback) clock sources to provide the clock signal if the primary source fails.

The following illustration shows this configuration:



The following table shows board keywords used to configure the boards according to the configuration shown in the preceding illustration:

Board	Role	Clocking keyword settings
0	Primary clock master	Clocking.HBus.ClockMode = MASTER_A Clocking.HBus.ClockSource = NETWORK Clocking.HBus.ClockSourceNetwork = 1 Clocking.HBus.AutoFallBack = YES Clocking.HBus.FallBackClockSource = NETWORK Clocking.HBus.FallBackNetwork = 3
1	Secondary clock master	Clocking.HBus.ClockMode = MASTER_B Clocking.HBus.ClockSource = A_CLOCK Clocking.HBus.AutoFallBack = YES Clocking.HBus.FallBackClockSource = NETWORK Clocking.HBus.FallBackNetwork = 2
2	Clock slave	Clocking.HBus.ClockMode = SLAVE Clocking.HBus.ClockSource = A_CLOCK Clocking.HBus.AutoFallBack = YES Clocking.HBus.FallBackClockSource = B_CLOCK

In this configuration, Board 0 is the primary clock master and drives A\_CLOCK. All slave boards on the system use A\_CLOCK as their first timing reference. Board 0 references its timing from a network timing signal received on its own trunk 1. Board 0 also uses the network timing signal from its own trunk 3 as its clock fallback source. This means that if the network timing signal derived from its own digital trunks fails, Board 0 continues to drive A\_CLOCK based on the timing reference from trunk 3.

If, however, both of the signals used by Board 0 fail, Board 0 stops driving A\_CLOCK. The secondary master (Board 1) then falls back to a timing reference received on its own trunk 2, and uses this signal to drive B\_CLOCK. B\_CLOCK then becomes the timing source for all boards that use B\_CLOCK as their backup timing reference. The primary master also attempts to slave to B\_CLOCK.

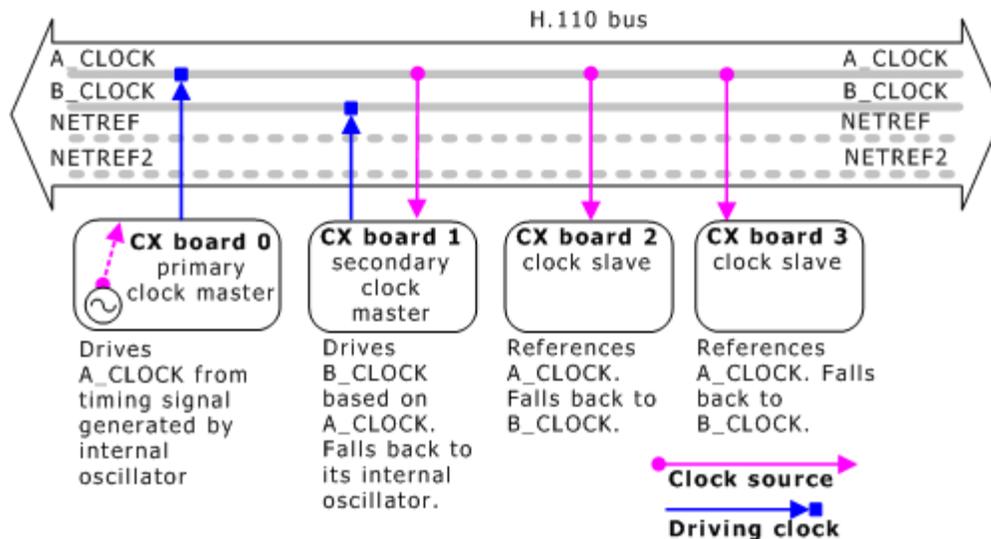
**Note:** For this clock fallback scheme to work, all the clock slaves must specify A\_CLOCK as the clock source, and B\_CLOCK as the clock fallback source.

**Example 2: System with CX 2000C boards only, CX is master**

The following example assumes a system configuration where four CX 2000C boards reside on a single chassis. The boards are configured in the following way:

Board	Configuration
Board 0	Primary clock master. Drives A_CLOCK, based on signal from internal oscillator. Auto-fallback disabled.
Board 1	Secondary clock master. Drives B_CLOCK, based on signal from A_CLOCK. Falls back to its internal oscillator.
Board 2	Clock slave to A_CLOCK. Falls back to B_CLOCK.
Board 3	Clock slave to A_CLOCK. Falls back to B_CLOCK.

The following illustration shows this configuration:



The following table shows keywords used to configure the boards according to the configuration shown in the preceding illustration:

Board	Role	Clocking keyword settings
0	Primary clock master	Clocking.HBus.ClockMode = MASTER_A Clocking.HBus.ClockSource = OSC Clocking.HBus.AutoFallBack = NO
1	Secondary clock master	Clocking.HBus.ClockMode = MASTER_B Clocking.HBus.ClockSource = A_CLOCK Clocking.HBus.AutoFallBack = YES Clocking.HBus.FallBackClockSource = OSC
2	Clock slave	Clocking.HBus.ClockMode = SLAVE Clocking.HBus.ClockSource = A_CLOCK Clocking.HBus.AutoFallBack = YES Clocking.HBus.FallBackClockSource = B_CLOCK
3	Clock slave	Clocking.HBus.ClockMode = SLAVE Clocking.HBus.ClockSource = A_CLOCK Clocking.HBus.AutoFallBack = YES Clocking.HBus.FallBackClockSource = B_CLOCK

In this configuration, Board 0 is the primary master and drives A\_CLOCK. All slave boards on the system use A\_CLOCK as their first timing reference. Board 0 references its timing from a signal derived from its oscillator. Auto-fallback is disabled for this board.

Board 1 is the secondary master, driving B\_CLOCK based on A\_CLOCK. If Board 0 stops driving A\_CLOCK, Board 1 continues driving B\_CLOCK based upon its internal oscillator.

All other boards are slaves to A\_CLOCK. If Board 0 stops driving the clock, all boards fall back to B\_CLOCK, which is driven by Board 1. If Board 1 stops driving B\_CLOCK, all boards fall back to their internal oscillators.

### CX 2000C clocking exceptions

Applications can poll clock status with **swiGetBoardClock** periodically to capture snapshots of the board clock status and to detect clocking events, such as the loss of a source. While most boards provide an instantaneous clock status, CX boards provide a latched clock status, which locks in the clock status until it is cleared. When polling the clock status on a CX 2000C board, **swiGetBoardClock** reports a status of BAD on each clock source that experienced an error any time since the last configuration command was issued. To clear the errors and refresh the status information, an application must call **swiConfigBoardClock**. For information about using these functions, refer to the *Switching Service Developer's Manual*.

The sample *swish* script that follows shows a strategy for obtaining the most current clock status:

```
#
# Obtaining fresh clock status on CX 2000 boards.
#
# When querying clocks on most boards, the query returns an
# instantaneous clock status. CX 2000 is different in that it latches
# clock errors when they occur. Errors remain latched until the next
# configuration command is issued. In some cases the latched data
# is stale and fresher status is desired. This example swish script
# shows how to use a query-config-query strategy for obtaining fresh
# status.
#
# Initialize clocking
#
OpenSwitch b1 = cxsw 1
ConfigBoardH100Clock b1 type=h100 source=h100_a h100mode=slave fallback=enable
fallbacksource=h100_b
# When polling clock status:
# Query clocks to obtain current clock configuration, ignoring status
# Re-issue same clock configuration for purpose of clearing error latches
# Query clocks to obtain fresh status
#
QueryBoardClock b1 type=h100
ConfigBoardH100Clock b1 type=h100 source=h100_a h100mode=slave fallback=enable
fallbacksource=h100_b
QueryBoardClock b1 type=h100
```

## Notes on modem connections

The CX 2000C board interface can provide the same grade of connection to high-speed modems (such as V.34 and V.90) as PBXs and telephone office switches. However, the speed of the connections is not guaranteed to be at the highest rates. The following system factors are important in obtaining optimum modem performance:

- Cables from the board to the modem must be short, telephone grade twisted pair. Avoid routing cables near noise sources. Avoid moisture in cables.
- There should be only one 2-wire analog loop connection from the modem to the ISP. Also, there should be at most one analog-to-digital conversion in the link from the modem to the ISP. Digital trunks to the public network are preferred for V.34 and are required by V.90 technology.
- Add loss in the uplink connection to speed up the downlink connection if analog trunks are used. This reduces the echo signal.

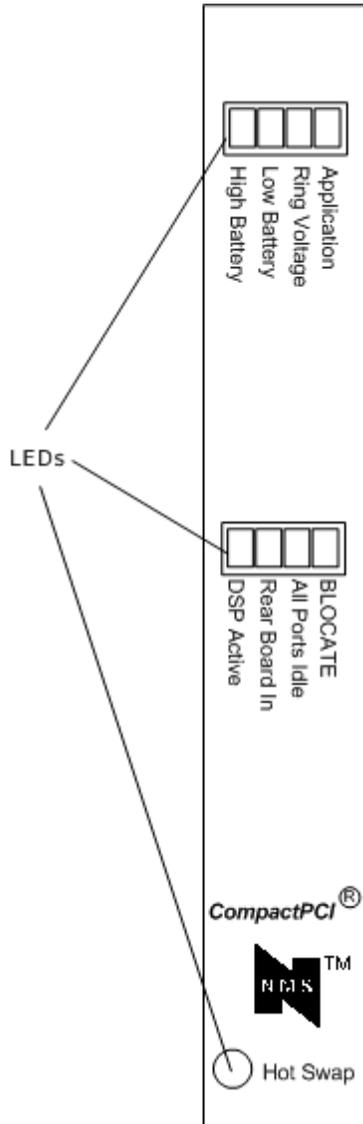
Even with these precautions, network impairments such as noise, echo, or distortion can continue to limit modem performance, causing slower transfer speeds than desired. These are limitations of the network and modem technologies.

## 6. Verifying the installation

---

### CX 2000C status indicator LEDs

As shown in the following illustration, the CX 2000C has LEDs located on its end bracket:



The following table describes each LED:

LED	Description						
Application	Indicator that is optionally controlled by the application.						
Ring Voltage	LED on verifies that a ring signal is available to the board.						
Low Battery	LED on verifies -30 V DC is available to the board.						
High Battery	LED on verifies -48 V DC is available to the board.						
BLOCATE	Not used.						
All Ports Idle	LED on indicates all circuits are idle on the board.						
Rear Board In	LED on indicates that a rear transition board is installed.						
DSP Active	<p>The blink rate of this LED indicates whether the CPU is active:</p> <table border="0"> <tr> <td><b>Blink rate</b></td> <td><b>CPU status</b></td> </tr> <tr> <td>1 second cycle</td> <td>Active</td> </tr> <tr> <td>&gt; 1 second cycle</td> <td>No clock signal</td> </tr> </table> <p>After the board is inserted, all LEDs are on momentarily. If this LED stays on after you boot the board, the DSP is halted.</p>	<b>Blink rate</b>	<b>CPU status</b>	1 second cycle	Active	> 1 second cycle	No clock signal
<b>Blink rate</b>	<b>CPU status</b>						
1 second cycle	Active						
> 1 second cycle	No clock signal						
Hot Swap LED (blue)	<p>Illuminated when it is safe to remove the CX 2000C board from the system. The LED illuminates under one of the following conditions:</p> <ul style="list-style-type: none"> <li>• If the board is fully inserted when the backplane is powered up, the blue LED momentarily flashes. This is a normal part of the initialization process.</li> <li>• After opening the handles (during the extraction process), the LED illuminates to indicate that it is safe to remove the board. Do not remove the board until the LED illuminates. This occurs only if Hot Swap software is present.</li> <li>• If the LED remains illuminated during insertion of a board, the board failed to successfully perform its primary hardware initialization. While it is safe to remove the board, this condition indicates a problem.</li> </ul> <p>For more information about Hot Swap, refer to the <i>Dialogic® NaturalAccess™ OAM System Developer's Manual</i>.</p>						

When the board is not configured, all LEDs are ON.

## Verifying the board installation

To verify that you have installed a CX 2000C board correctly:

1. Install the hardware, as described in [Installing the board](#). For simplicity, ensure that no other telephony boards are driving bus clocks.
2. Install the software. Refer to the Natural Access installation booklet for more information.
3. Connect the power supply to the rear power connector as described in [Using the NMS rack mount power supply chassis](#).
4. Run *pciscan* to determine the location of NMS boards on the system.

To run *pciscan*, enter:

```
pciscan
```

*pciscan* displays the PCI bus and PCI slot locations of the boards that are configured in the system.

To flash an LED on a specific board under Windows, run *pciscan* with the PCI bus and PCI slot locations. For example:

```
pciscan 2 14
```

The Hot Swap LED begins flashing. Press any key to stop the flashing LED. For more information about *pciscan*, refer to the *NMS OAM System User's Manual*.

5. Edit the system configuration file to reflect the PCI settings. For information about this file, refer to [Configuring and starting the system using oamsys](#).
6. Configure the target board to operate in standalone mode by driving clocks with the internal oscillator. To do so, add the following keyword statements to the board keyword file:

```
Clocking.HBus.ClockMode = STANDALONE
Clocking.HBus.ClockSource = OSC
SwitchConnections = Auto
```

7. Attach a telephone to the port for station number 1. Port numbering is 1-based; timeslot numbering is 0-based. To determine the timeslot for a port, subtract 1 from the port number.

For information on attaching telephones to the board, refer to [Connecting to station telephones](#).

8. Run the *oammon* utility to monitor for board errors and other events.
9. Run *oamsys* to boot the board. *oamsys* interprets the system configuration file and loads the parameters in the keyword files to the boards. *oamsys* searches for configuration files in the AGLOAD path.

To run *oamsys*, open a command window and enter *oamsys*.

For information about *oamsys*, refer to the *NMS OAM System User's Manual*.

10. Examine the *oammon* output for errors and other events.

## Verifying the board's operation

Once you have verified that the board is properly installed (as described in [Verifying the board installation](#)), use the `cditest` utility to check that the board is operating correctly. Using `cditest` and a telephone, you can see off-hook/on-hook events, play dial tone, see DTMF events, ring the telephone and more.

Refer to the Interactive test program: `cditest` for more information.

Follow this procedure to perform a simple board operation test:

1. Set up the board, and verify that it is working correctly in standalone mode as described in [Verifying the board installation](#).
2. Run the `cditest` utility. `cditest` is found in one of these directories:

Operating system	Path
Windows	<code>\nms\ctaccess\demos\cditest</code>
UNIX	<code>/opt/nms/ctaccess/demos/cditest</code>

3. On the `cditest` command line, specify the address of the DSP port corresponding to the attached telephone's line interface port. For example, if the telephone is attached to port 1 (timeslot 0) on board 0, and the DSP is attached to stream 4, run `cditest` by entering:

```
cditest -b 0 -s 4:0
```

3. Type the following commands at the prompt:
  - a. Type `op` to open the port.
  - b. Type `et` to enable talk battery power.
  - c. Type `eb` to start the signaling detector.
  - d. Take the phone off-hook. The event `CDIEVN_OFF_HOOK` is displayed.
  - e. Type `ed` to start the DTMF detector.
  - f. Type `gn`, and press the **Return** key to generate a dial tone.
4. Dial digits on the telephone. As you do so, digit events are displayed as follows:

```
Event: CDIEVN_DTMF_STARTED, digit 1
Event: CDIEVN_DTMF_ENDED
Event: CDIEVN_DTMF_STARTED, digit 2
Event: CDIEVN_DTMF_ENDED
Event: CDIEVN_DTMF_STARTED, digit 3
Event: CDIEVN_DTMF_ENDED
```

5. Place the phone on-hook. The event `CDIEVN_ON_HOOK` is displayed.
6. Type `sr` to start ringing the phone. The phone rings.
7. Type `ar` to stop ringing the phone.
8. Type `cp` to close the port.
9. Type `q` to quit `cditest`.

## Verifying the board's operating temperature

The CX Devices Interface (CDI) service provides API functions for temperature monitoring on CX 2000C boards. Refer to the *CDI Service Developer's Reference Manual* for information about these functions.

Readings should be taken after running under a typical load (with a number of stations off-hook) for one hour. The following tables indicate the maximum safe operating temperatures for various environments:

On-board temperature sensor ID	Maximum temperature reading in temperature controlled laboratory environment	Maximum field operating temperature
0	65° C	95° C
1	65° C	95° C
2	65° C	95° C
3	55° C	85° C
4	60° C	90° C

Exceeding these readings will cause warnings of overheating. Reduce the temperature in one of the following ways:

- Clean the chassis air filters.
- Replace a 48 station board with a 32 station board.
- Replace a failed or underrated fan.
- Replace the chassis with one that provides more air flow. For chassis recommendations, refer to [Selecting a CompactPCI chassis](#).
- Improve room temperature controls.

CX boards that operate beyond the maximum field operating temperatures may exhibit one or more of the following symptoms:

- Events are sent to the application to warn of overheating. For more information about these events, refer to the *CDI Service Developer's Reference Manual*.
- New calls receive a strange tone in place of the dial tone.
- The loop current may be reduced. This reduction in current may impact the operation of telephones or other attached devices.

## 7. Implementing switching

---

### CX 2000C switch model

This topic describes:

- The specific use of each stream, as shown for H.110 streams and local streams
- An illustration of the CX 2000C switch model
- Lucent T8100A switch blocking

#### H.110 streams

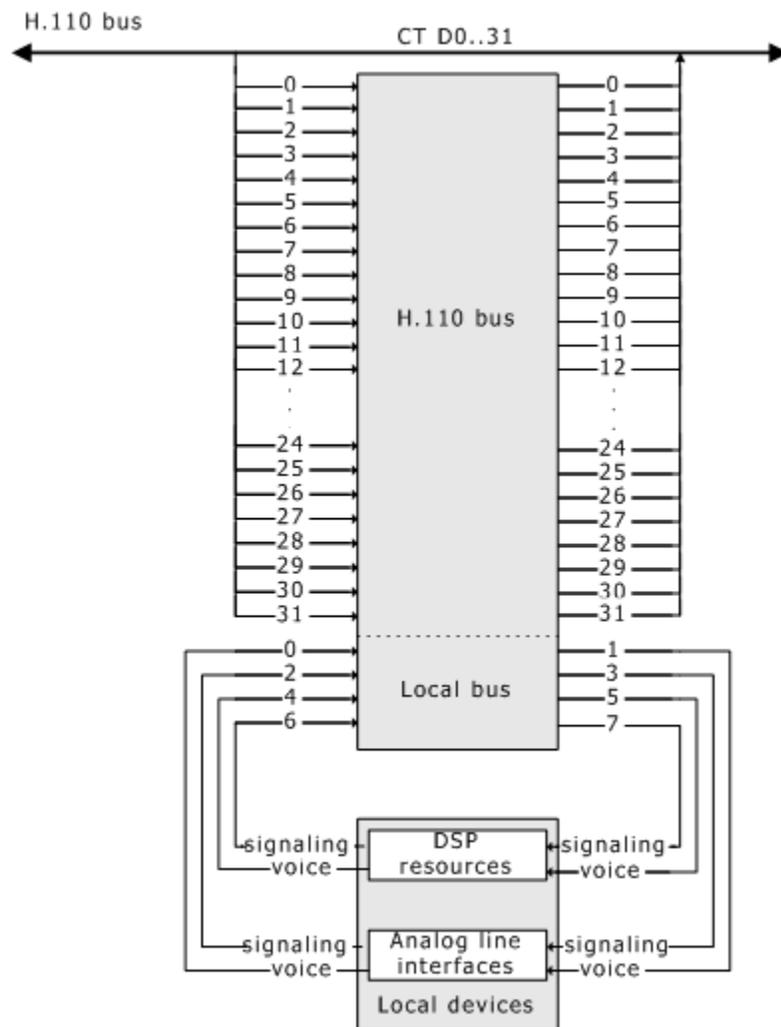
H.110 streams	
H.110 Bus	Streams 0..31, timeslots 0..127 (Streams clocked at 8 MHz)

#### Local streams

Local streams	
Station voice information	Stations 0 - 47: Streams 0 and 1, timeslots 0..47 for 48 ports Stations 0 - 31: Streams 0 and 1, timeslots 0..31 for 32 ports
Station signaling information	Stations 0 - 47: Streams 2 and 3, timeslots 0..47 for 48 ports Stations 0 - 31: Streams 2 and 3, timeslots 0..31 for 32 ports
DSP voice information	Streams 4 and 5, timeslots 0..47 for 48 ports Streams 4 and 5, timeslots 0..31 for 32 ports
DSP signaling information	Streams 6 and 7, timeslots 0..47 for 48 ports Streams 6 and 7, timeslots 0..31 for 32 ports

## Switch model

The following illustration shows the CX 2000C switch model:



## Lucent T8100A switch blocking

Switching on the CX 2000C board is implemented by the Lucent T8100A chip (HMIC). The Lucent T8100A chip can perform local bus to local bus switching in full non-blocking fashion.

The number of H.110 connections is limited to a maximum of 128 full duplex or 256 simplex (or half duplex) connections, in any combination, from either the:

- H.110 bus to the local bus
- H.110 bus to H.110 bus

## Default connections for a standalone board

For a standalone CX 2000C board, disable H.110 connectivity in the configuration file (`Clocking.HBus.ClockMode = DISABLE`). In this case, default connections are made on the board to connect the voice and signaling information to DSP resources.

Station type	Setting
Full duplex voice station	Local:0:0..47 => Local:5:0..47, Local:4:0..47 => Local:1:0..47 for 48 ports  Local:0:0..31 => Local:5:0..31, Local:4:0..31 => Local:1:0..31 for 32 ports
Full duplex signaling station	Local:2:0..47 => Local:7:0..47, Local:6:0..47 => Local:3:0..47 for 48 ports  Local:2:0..31 => Local:7:0..31, Local:6:0..31 => Local:3:0..31 for 32 ports

## Using the Switching service

To use the Natural Access Switching service (SWI) with CX 2000C boards, applications must create a context and open the Switching service on that context. Since switching is a board-level function, applications typically open the Switching service on a non-DSP port, such as 0:0.

Refer to the *Natural Access Developer's Reference Manual* and the *Switching Service Developer's Reference Manual* for additional information and examples of opening services.

## Opening the switch

After opening the Switching service, applications can open the switch block on the board to obtain a switch handle for further Switching service calls. To open the switch block on a board, specify the switching driver name in the call to **swiOpenSwitch**. For CX 2000C boards, the driver name is `cxsw`. The following example shows how to use `cxsw` in an application:

```
//Open the switchblock for the board using the proper driver
dwRetVal = swiOpenSwitch(hContext,
    "cxsw",
    BoardNumber,
    0x0,
    &hSwitch);
```

## Configuring local devices

Local device configuration on CX 2000C boards is controlled by the Switching service. The Switching service provides generic API functions for accessing device configuration parameters defined by the underlying hardware and device driver.

Applications can use **swiConfigLocalTimeslot** and **swiGetLocalTimeslotInfo** to configure a device on a given local stream and timeslot by specifying a particular parameter and providing a data structure specific to that parameter. For more information about these functions, refer to the *Switching Service Developer's Reference Manual*.

## Accessing the line gain

CX 2000C boards support input and output gain configurations on network voice ports (timeslots) from -6 dB to +6 dB in one dB increments.

Input gain is applied to the signal received from the network. Output gain is applied to the signal transmitted to the network. The default value for both input line gain and output line gain on CX 2000C boards is nominally 0 dB.

**Caution:** Increasing gain can also increase noise, echo, degrade DTMF detection, and possibly cause oscillations on the telephone network. There also may be regulatory authority implications. Use gain with caution.

Decreasing gain may reduce echo and other noise.

This topic describes:

- Getting the line gain
- Setting the line gain

### Getting the line gain

Use **swiGetLocalTimeslotInfo** to query the input or output line gain. Set the arguments for this function as follows:

Argument	Field	Value
<i>swihd</i>		Handle returned by <b>swiOpenSwitch</b> .
<i>args</i>	localstream	0 or 1. Refer to the CX 2000C switch model.
	localtimeslot	0..47. Refer to the CX 2000C switch model.
	deviceid	MVIP95_ANALOG_LINE_DEVICE
	parameterid	MVIP95_INPUT_GAIN or MVIP95_OUTPUT_GAIN
<i>buffer</i>		Points to the NMS_LINE_GAIN_PARMS structure.
<i>size</i>		Size of buffer, in bytes.

The NMS\_LINE\_GAIN\_PARMS structure is:

```
typedef struct
{
    INT32 gain;
} NMS_LINE_GAIN_PARMS;
```

The value returned in the gain component of NMS\_LINE\_GAIN\_PARMS represents the gain in dB multiplied by 1000. For example, if the input gain on a particular network timeslot is currently set to -3 dB, after calling **swiGetLocalTimeslotInfo** for parameter MVIP95\_INPUT\_GAIN, the gain field is -3000.

The following sample code shows how to retrieve line gain applied to a signal received from the network:

```
#include "swidef.h" /* Natural Access Switching service */
#include "mvip95.h" /* MVIP-95 definitions */
#include "nmshw.h" /* NMS hardware-specific definitions */

DWORD myGetReceiveGain ( SWIHD swihd, SWI_TERMINUS terminus, INT32*
                        gain_dB )
{
    SWI_LOCALTIMESLOT_ARGS  args;
    NMS_LINE_GAIN_PARMS    device ;
    DWORD                  rc ;

    args.localstream       = terminus.stream ;
    args.localtimeslot     = terminus.timeslot ;
    args.deviceid          = MVIP95_ANALOG_LINE_DEVICE ;
    args.parameterid       = MVIP95_INPUT_GAIN ;

    rc = swiGetLocalTimeslotInfo(
        swihd, /* Natural Access switch handle */
        & args, /* target device and config item */
        (void*) & device, /* buffer (defined by parameterid) */
        sizeof(device)); /* buffer size in bytes */

    *gain_dB = device.gain / 1000 ;

    return rc ;
}
```

The following sample code shows how to retrieve line gain applied to a signal transmitted to the network:

```
#include "swidef.h" /* Natural Access Switching service */
#include "mvip95.h" /* MVIP-95 definitions */
#include "nmshw.h" /* NMS hardware-specific definitions */

DWORD myGetTransmitGain ( SWIHD swihd, SWI_TERMINUS terminus,
                          INT32* gain_dB )
{
    SWI_LOCALTIMESLOT_ARGS  args;
    NMS_LINE_GAIN_PARMS    device ;
    DWORD                  rc ;

    args.localstream       = terminus.stream ;
    args.localtimeslot     = terminus.timeslot ;
    args.deviceid          = MVIP95_ANALOG_LINE_DEVICE ;
    args.parameterid       = MVIP95_OUTPUT_GAIN ;

    rc = swiGetLocalTimeslotInfo(
        swihd, /* Natural Access switch handle */
        & args, /* target device and config item */
        (void*) & device, /* buffer (defined by parameterid) */
        sizeof(device)); /* buffer size in bytes */

    *gain_dB = device.gain / 1000 ;

    return rc ;
}
```

## Setting the line gain

Use `swiConfigLocalTimeslot` to set the input or output line gain. Set the arguments for this function as follows:

Argument	Field	Value
<i>swihd</i>		Handle returned by <code>swiOpenSwitch</code> .
<i>args</i>	localstream	0 or 1. Refer to the CX 2000C switch model.
	localtimeslot	0..47 (maximum 31 in 32 station models). Refer to the CX 2000C switch model.
	deviceid	MVIP95_ANALOG_LINE_DEVICE
	parameterid	MVIP95_INPUT_GAIN or MVIP95_OUTPUT_GAIN
<i>buffer</i>		Points to the NMS_LINE_GAIN_PARMS structure.
<i>size</i>		Size of buffer, in bytes.

The NMS\_LINE\_GAIN\_PARMS structure is:

```
typedef struct
{
    INT32 gain;
} NMS_LINE_GAIN_PARMS;
```

Multiply the desired gain setting in dB by 1000. For example, to set the input line gain on a network voice port to -4 dB, set the gain field of NMS\_LINE\_GAIN\_PARMS to -4000.

The following sample code shows how to configure gain applied to a signal received from the network:

```
#include "swidef.h" /* Natural Access Switching service */
#include "mvip95.h" /* MVIP-95 definitions */
#include "nmshw.h" /* NMS hardware-specific definitions */
/*
DWORD mySetReceiveGain ( SWIHD swihd, SWI_TERMINUS terminus, INT32 gain_dB )
{
    SWI_LOCALTIMESLOT_ARGS args;
    NMS_LINE_GAIN_PARMS device ;

    args.localstream = terminus.stream ;
    args.localtimeslot = terminus.timeslot ;
    args.deviceid = MVIP95_ANALOG_LINE_DEVICE ;
    args.parameterid = MVIP95_INPUT_GAIN ;

    device.gain = gain_dB * 1000 ;

    return swiConfigLocalTimeslot (
        swihd, /* Natural Access switch handle */
        & args, /* target device and config item */
        (void*) & device, /* buffer (defined by parameterid) */
        sizeof(device)); /* buffer size in bytes */
}
```

The following sample code shows how to configure line gain applied to a signal transmitted to the network:

```
#include "swidef.h" /* Natural Access Switching service */
#include "mvip95.h" /* MVIP-95 definitions */
#include "nmshw.h" /* NMS hardware-specific definitions */
*/
DWORD mySetTransmitGain ( SWIHD swihd, SWI_TERMINUS terminus, INT32 gain_dB )
{
    SWI_LOCALTIMESLOT_ARGS args;
    NMS_LINE_GAIN_PARMS device ;

    args.localstream      = terminus.stream ;
    args.localtimeslot    = terminus.timeslot ;
    args.deviceid         = MVIP95_ANALOG_LINE_DEVICE ;
    args.parameterid      = MVIP95_OUTPUT_GAIN ;

    device.gain = gain_dB * 1000 ;

    return swiConfigLocalTimeslot (
        swihd, /* Natural Access switch handle */
        & args, /* target device and config item */
        (void*) & device, /* buffer (defined by parameterid) */
        sizeof(device)); /* buffer size in bytes */
}
```

## 8. Keyword summary

---

### Using keywords

The keywords for a CX 2000C board describe that board's configuration. Some keywords are read/write and others are read-only:

Keyword type	Description
Read/write (editable)	Determines how the board is configured when it starts up. Changes to these keywords become effective after the board is rebooted.
Read-only (informational)	Indicates the board's current configuration. Read-only keywords cannot be modified.

This topic describes:

- Setting keyword values
- Retrieving keyword values

**Note:** To learn how to use NMS OAM utilities such as *oamsys* and *oamcfg*, refer to the *NMS OAM System User's Manual*. To learn about setting and retrieving keywords using OAM service functions, refer to the *NMS OAM Service Developer's Reference Manual*.

Plug-in keywords exist in a separate record in the NMS OAM database. They indicate certain board family-level information.

A keyword has the general syntax:

keyword = **value**

Keywords are not case sensitive except where operating system conventions prevail (for example, file names under UNIX). All values are strings, or strings that represent integers. An integer keyword can have a fixed numeric range of legal values. A string keyword can support a fixed set of legal values or can accept any string.

### Setting keyword values

There are several ways to set the values of read/write keywords:

- Use or modify one of the sample board keyword files corresponding to your country and board type. Specify the name of this new file in the File statement in *oamsys.cfg*, and run *oamsys* again. Refer to the *NMS OAM System User's Manual* for information about board keyword file syntax.

**Note:** Using *oamsys* reboots all boards in the system.

- Create a new board keyword file, either with additional keywords or with keywords whose values override earlier settings.
- Specify parameter settings using the *oamcfg* utility. Refer to the *NMS OAM System User's Manual* for information about *oamcfg*.
- Specify the settings using OAM service functions. Refer to the *NMS OAM Service Developer's Reference Manual* for more information.

To set board keywords, specify the board name in the system configuration file or on the *oamcfg* command line. To set CX plug-in level keywords, specify the CX plug-in name (*cx.bpi*).

**Note:** Keyword values take effect after the board is rebooted.

## Retrieving keyword values

To retrieve the values of read/write and read-only keywords:

- Run the *oaminfo* sample program. From the command line, specify the board using either its name (with the *-n* option) or number (with the *-b* option):

```
oaminfo -n boardname  
oaminfo -b boardnum
```

To access CX plug-in level keywords, specify the CX plug-in name on the command line:

```
oaminfo -n cx.bpi
```

*oaminfo* returns a complete list of keywords and values. For more information about *oaminfo*, refer to the *NMS OAM Service Developer's Reference Manual*.

- Use the OAM service. Refer to the *NMS OAM Service Developer's Reference Manual* for more information.

## Editable keywords

The following table summarizes the keywords that you can change:

To...	Use these keywords...
Specify whether the board is started or stopped automatically	<a href="#">AutoStart</a> <a href="#">AutoStop</a>
Specify information about the board	<a href="#">Encoding</a> <a href="#">Location.PCI.Bus</a> <a href="#">Location.PCI.Slot</a> <a href="#">Name</a> <a href="#">Number</a>
Set up clocking information	<a href="#">Clocking.HBus.AutoFallback</a> <a href="#">Clocking.HBus.ClockMode</a> <a href="#">Clocking.HBus.ClockSource</a> <a href="#">Clocking.HBus.ClockSourceNetwork</a> <a href="#">Clocking.HBus.FallbackClockSource</a> <a href="#">Clocking.HBus.NetRefSource</a> <a href="#">Clocking.HBus.NetRef2Source</a> <a href="#">Clocking.HBus.NetRefSpeed</a> <a href="#">Clocking.HBus.NetRef2Speed</a> <a href="#">Clocking.HBus.SClockSpeed</a> <a href="#">Clocking.HBus.Segment</a> <a href="#">Clocking.Type</a>
Configure ring cadences	<a href="#">Ring.Cadences[x].Ton1</a> <a href="#">Ring.Cadences[x].Toff1</a> <a href="#">Ring.Cadences[x].Ton2</a> <a href="#">Ring.Cadences[x].Toff2</a> <a href="#">Ring.Cadences[x].Ton3</a> <a href="#">Ring.Cadences[x].Toff3</a> <a href="#">Ring.Period</a>
Configure switching	<a href="#">SwitchConnections</a> <a href="#">SwitchDriver.Name</a>
Configure debugging information	<a href="#">DebugMask</a>

To...	Use these keywords...
Specify files to download to the board	<a href="#">DefaultOslacFile</a> <a href="#">DSPFile</a>
Configure the DSP	<a href="#">DSP.Image</a>
Enable/disable power to station phones	ExternalRingerEnable HighBatteryEnable LowBatteryEnable <a href="#">RingVoltageEnable</a> SignalingLoopbackEnable

## Informational keywords

You cannot edit the keywords listed in this topic. Use these keywords for retrieving information about the:

- Board
- EEPROM

### Retrieving board information

Keyword	Type	Description
Location.Type	String	Bus type.
State	String	State of the physical board.
Driver.Name	String	Operating system independent root name of the driver.
Product	String	Product type of the CX board.

### Retrieving EEPROM information

Keyword	Type	Description
Eeprom.AssemblyRevision	Integer	Hardware assembly level.
Eeprom.Family	Integer	Board family.
Eeprom.MFGWeek	Integer	Week of the last full test.
Eeprom.MFGYear	Integer	Year of the last full test.
Eeprom.SerialNum	Integer	Serial number unique to each board. This number is factory configured.
Eeprom.SoftwareCompatibility	Integer	Minimum software revision level.
Eeprom.TestLevel	Integer	Test level of the EEPROM.
Eeprom.TestLevelRev	Integer	Test level revision of the EEPROM.

## Plug-in keywords

The CX plug-in keywords include:

- [Boards\[x\]](#)
- [BootDiagnosticLevel](#)
- [DetectedBoards\[x\]](#)
- [Products\[x\]](#)
- [Version.Major](#)
- [Version.Minor](#)

## 9. Keyword reference

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### Using the keyword reference

The keywords are presented in detail in the following topics. Each keyword description includes:

<b>Syntax</b>	The syntax of the keyword
<b>Access</b>	Read/Write or read-only
<b>Type</b>	The data type of the value: string or integer
<b>Default</b>	Default value
<b>Allowed values</b>	A list of all possible values
<b>Example</b>	An example of usage
<b>Description</b>	A detailed description of the keyword's function
<b>See also</b>	A list of related keywords

## AutoStart

Specifies whether the board automatically starts when *ctdaemon* is started or when the board is inserted using Hot Swap functionality.

### Syntax

AutoStart = *argument*

### Access

Read/Write

### Type

String

### Default

NO

### Allowed values

YES | NO

### Example

```
AutoStart = NO
```

### Details

The Supervisor keyword `AutoStartEnabled` enables or disables the autostart feature. If `AutoStartEnabled` is set to YES, the Supervisor starts each board whose `AutoStart` keyword is set to YES when *ctdaemon* is started. If `AutoStartEnabled` is set to NO, no boards are started automatically, regardless of the setting of the `AutoStart` keyword.

For details, refer to the *NMS OAM System User's Manual*.

### See also

[AutoStop](#)

## AutoStop

Specifies whether the board automatically stops when *ctdaemon* is stopped.

### Syntax

AutoStop = *argument*

### Access

Read/Write

### Type

String

### Default

NO

### Allowed values

YES | NO

### Example

```
AutoStart = NO
```

### Details

The Supervisor keyword `AutoStopEnabled` enables or disables the autostop feature. If `AutoStopEnabled` is set to YES, the Supervisor stops each board whose `AutoStop` keyword is set to YES when *ctdaemon* is stopped. If `AutoStopEnabled` is set to NO, no boards are stopped automatically, regardless of the setting of the `AutoStop` keyword.

For details, refer to the *NMS OAM System User's Manual*.

### See also

[AutoStart](#)

## Boards[x]

Contains a list of all boards managed by the plug-in (the list of all CX 2000C boards that have managed objects in the NMS OAM database).

### Syntax

Boards[x] = *board\_name*

### Access

Read-only (plug-in)

### Type

String

### Allowed values

Any valid board name.

### Details

The NMS OAM supervisor managed object also contains a Boards[x] array keyword. All values in each plug-in Boards[x] array keyword are added to the keyword at the Supervisor level. You can retrieve the values in the Boards[x] array keyword at the Supervisor level to determine the names of boards currently managed by NMS OAM.

You can retrieve the value of the Supervisor Boards.Count keyword to determine the number of items in the Supervisor Boards[x] array keyword. Retrieve the value of the board plugin Boards.Count keyword to determine the number of items in the plugin Boards[x] array keyword.

For details, refer to the *NMS OAM Service Developer's Reference Manual*.

## BootDiagnosticLevel

Specifies the level of diagnostics performed during initialization of the board. When disabled (set to 0) the board ignores any diagnostic errors returned while it is being initialized.

### Syntax

BootDiagnosticLevel = *level*

### Access

Read/Write (plug-in level)

### Type

Integer

### Default

1

### Allowed values

-65535 to 65535

### Example

```
BootDiagnosticLevel = 1
```

### Details

The valid values for *level* are 0, and 1. Zero (0) indicates that no diagnostics are performed, and 1 is the maximum level.

If a test fails, the test number is reported back as the error code.

**Note:** Some tests can pass back more than one error code, depending on the options selected and/or the mode of failure.

You must be running *oammon* to view diagnostic results.

## Clocking.HBus.AutoFallback

Enables or disables clock fallback on the board. This keyword specifies whether or not the board automatically switches to a secondary timing reference if its primary timing reference fails.

For information about setting up CT bus clocking, and rules and restrictions for configuring CT bus clocking, refer to [Configuring board clocking](#).

### Syntax

Clocking.HBus.AutoFallback = *argument*

### Access

Read/Write

### Type

String

### Default

NO

### Allowed values

YES | NO

### Example

```
Clocking.HBus.AutoFallback = NO
```

### Details

The primary timing reference is specified by the [Clocking.HBus.ClockSource](#) keyword. The secondary timing reference is specified by the [Clocking.HBus.FallbackClockSource](#) keyword.

**Note:** Use the *swish* command **queryBoardClock** to determine what timing reference the board is actively using.

For more information about clock fallback, refer to the *NMS OAM System User's Manual*.

### See also

[Clocking.HBus.ClockMode](#), [Clocking.HBus.NetRefSource](#), [Clocking.HBus.NetRef2Source](#)

## Clocking.HBus.ClockMode

Specifies whether the board is a clock master driving A\_CLOCK or B\_CLOCK, or is a clock slave driven by one of these clocks.

For information about setting up CT bus clocking, and rules and restrictions for configuring CT bus clocking, refer to [Configuring board clocking](#).

### Syntax

Clocking.HBus.ClockMode = **setting**

### Access

Read/Write

### Type

String

### Default

STANDALONE

### Allowed values

MASTER\_A | MASTER\_B | SLAVE | STANDALONE

### Example

```
Clocking.HBus.ClockMode = MASTER_A
```

### Details

Valid entries for this keyword include:

Value	Description
MASTER_A	The board is a clock master that drives A_CLOCK.
MASTER_B	The board is a clock master that drives B_CLOCK.
SLAVE	The board is a clock slave that derives its timing from the primary bus master.
STANDALONE	The board does not drive any CT bus clocks. Connections are not allowed to the board's CT bus timeslots in standalone mode. For more information about this mode, refer to <a href="#">CX 2000C clocking capabilities</a> .

For more information about clocking, refer to the *NMS OAM System User's Manual*.

### See also

[Clocking.HBus.AutoFallback](#), [Clocking.HBus.ClockSource](#),  
[Clocking.HBus.FallbackClockSource](#), [Clocking.HBus.NetRefSource](#),  
[Clocking.HBus.NetRef2Source](#)

## Clocking.HBus.ClockSource

Specifies the primary timing reference for the board.

For information about setting up CT bus clocking, and rules and restrictions for configuring CT bus clocking, refer to [Configuring board clocking](#).

### Syntax

Clocking.HBus.ClockSource = *argument*

### Access

Read/Write

### Type

String

### Default

OSC

### Allowed values

OSC | A\_CLOCK | B\_CLOCK | NETREF | NETREF2

### Example

```
Clocking.HBus.ClockSource = OSC
```

### Details

Valid entries for this keyword are:

Value	Description
OSC	Valid only if the board is the primary clock master or in standalone mode. OSC causes the board to drive the bus clock using the signal from its on-board oscillator.  Use this setting only when no external timing reference is available. The on-board oscillator is accurate to 32 ppm (parts per million) and meets the requirements for a Stratum 4E clock.
A_CLOCK	Valid only if the board is a clock slave or secondary master. This setting causes the board to act as a slave to A_CLOCK.
B_CLOCK	Valid only if the board is a clock slave or secondary master. This setting causes the board to act as a slave to B_CLOCK.
NETREF	Valid only if the board is the primary clock master. NETREF causes the board to drive the bus clock using a signal from the NETREF carrier on the CT bus. Another source is driving NETREF. This source is specified using the <a href="#">Clocking.HBus.NetRefSource</a> keyword.

Value	Description
NETREF2	(H.110 only) Valid only if the board is the primary clock master. NETREF2 causes the board to drive the bus clock using a signal from the NETREF2 carrier on the CT bus. Another source is driving NETREF2. This source is specified using the <a href="#">Clocking.HBus.NetRef2Source</a> keyword.

The board returns an error if you select a CT bus clock source and no source is detected. For more information about clocking, refer to the *NMS OAM System User's Manual*.

**See also**

[Clocking.HBus.AutoFallback](#), [Clocking.HBus.ClockMode](#), [Clocking.HBus.FallbackClockSource](#)

## Clocking.HBus.ClockSourceNetwork

Specifies the number of the trunk that the board uses as its external network timing reference for its internal clock.

For information about setting up CT bus clocking, and rules and restrictions for configuring CT bus clocking, refer to [Configuring board clocking](#).

### Syntax

Clocking.HBus.ClockSourceNetwork = *networknum*

### Access

Read/Write

### Type

Integer

### Default

0

### Allowed values

0

### Example

```
Clocking.HBus.ClockSourceNetwork = 0
```

### Details

Since CX 2000C boards do not have digital trunks, this keyword is always set to 0.

### See also

[Clocking.HBus.ClockSource](#)

## Clocking.HBus.FallBackClockSource

Specifies the secondary clock reference to use when the primary clock reference fails.

For information about setting up CT bus clocking, and rules and restrictions for configuring CT bus clocking, refer to [Configuring board clocking](#).

### Syntax

Clocking.HBus.FallBackClockSource = *argument*

### Access

Read/Write

### Type

String

### Default

OSC

### Allowed values

OSC | A\_CLOCK | B\_CLOCK | NETREF | NETREF2

### Example

```
Clocking.HBus.FallBackClockSource = OSC
```

### Details

If the [Clocking.HBus.AutoFallBack](#) keyword is set to NO, this keyword is ignored.

Valid entries for this keyword are:

Value	Description
OSC	Valid only if the board is a clock master. OSC causes the board to use its on-board oscillator as its secondary timing reference.  Use this setting only when no external timing reference is available. The on-board oscillator is accurate to 32 ppm (parts per million) and meets the requirements for a Stratum 4E clock.
A_CLOCK	Use the setting if the board is a clock slave to B_CLOCK, and a secondary clock master is driving A_CLOCK. This setting causes the board to use A_CLOCK as its secondary timing reference.
B_CLOCK	Use the setting if the board is a clock slave to A_CLOCK, and a secondary clock master is driving B_CLOCK. This setting causes the board to use B_CLOCK as its secondary timing reference.
NETREF	Valid only if the board is a clock master. NETREF causes the board to use the signal from the NETREF carrier on the CT bus as its secondary timing reference. Another source is driving NETREF. (This source is specified using the <a href="#">Clocking.HBus.NetRefSource</a> keyword.)

Value	Description
NETREF2	(H.110 only) Valid only if the board is a clock master. NETREF2 causes the board to use the signal from the NETREF2 carrier on the CT bus as its secondary timing reference. Another source is driving NETREF2. This source is specified using the <a href="#">Clocking.HBus.NetRef2Source</a> keyword.

The board returns an error if you select a CT bus clock source and no source is detected. For more information about clock fallback, refer to the *NMS OAM System User's Manual*.

**See also**

[Clocking.HBus.ClockMode](#), [Clocking.HBus.ClockSource](#)

## Clocking.HBus.NetRef2Source

Specifies a source to drive the NETREF2 timing signal on the H.110 bus.

For information about setting up CT bus clocking, and rules and restrictions for configuring CT bus clocking, refer to [Configuring board clocking](#).

### Syntax

Clocking.HBus.NetRef2Source = *argument*

### Access

Read/Write

### Type

String

### Default

OSC

### Allowed values

OSC | STANDALONE

### Example

```
Clocking.HBus.NetRef2Source = OSC
```

### Details

A CX 2000C board can drive this signal only from its internal oscillator. Use this configuration for development purposes only.

For more information about clocking, refer to the *NMS OAM System User's Manual*.

### See also

[Clocking.HBus.AutoFallback](#), [Clocking.HBus.ClockMode](#), [Clocking.HBus.ClockSource](#), [Clocking.HBus.FallbackClockSource](#), [Clocking.HBus.NetRefSource](#), [Clocking.HBus.NetRefSpeed](#), [Clocking.HBus.NetRef2Speed](#)

## Clocking.HBus.NetRef2Speed

Specifies the speed of the NETREF2 timing signal on the CT bus.

For information about setting up CT bus clocking, and rules and restrictions for configuring CT bus clocking, refer to [Configuring board clocking](#).

### Syntax

Clocking.HBus.NetRef2Speed = *argument*

### Access

Read/Write

### Type

String

### Default

8K

### Allowed values

8K | 1544M | 2048M

### Example

```
Clocking.HBus.NetRef2Speed = 8K
```

### Details

Only 8K is currently supported.

### See also

[Clocking.HBus.NetRef2Source](#)

## Clocking.HBus.NetRefSource

Specifies a source to drive the NETREF timing signal on the H.110 bus.

For information about setting up CT bus clocking, and rules and restrictions for configuring CT bus clocking, refer to [Configuring board clocking](#).

### Syntax

Clocking.HBus.NetRefSource = *argument*

### Access

Read/Write

### Type

String

### Default

STANDALONE

### Allowed values

OSC | STANDALONE

### Example

```
Clocking.HBus.NetRefSource = STANDALONE
```

### Details

A CX 2000C board can drive this signal only from its internal oscillator. Use this configuration for development purposes only.

For more information about clocking, refer to the *NMS OAM System User's Manual*.

### See also

[Clocking.HBus.AutoFallback](#), [Clocking.HBus.ClockMode](#), [Clocking.HBus.ClockSource](#), [Clocking.HBus.FallbackClockSource](#), [Clocking.HBus.NetRef2Source](#), [Clocking.HBus.NetRefSpeed](#), [Clocking.HBus.NetRef2Speed](#)

## Clocking.HBus.NetRefSpeed

Specifies the speed of the NETREF timing signal on the CT bus.

For information about setting up CT bus clocking, and rules and restrictions for configuring CT bus clocking, refer to [Configuring board clocking](#).

### Syntax

Clocking.HBus.NetRefSpeed = *argument*

### Access

Read/Write

### Type

String

### Default

8K

### Allowed values

8K | 1544M | 2048M

### Example

```
Clocking.HBus.NetRefSpeed = 8K
```

### Details

Only 8K is currently supported.

### See also

[Clocking.HBus.NetRefSource](#)

## Clocking.HBus.SClockSpeed

Specifies the speed (in MHz) of the driven Sclock in configurations where a board acts as primary clock master.

For information about setting up CT bus clocking, and rules and restrictions for configuring CT bus clocking, refer to [Configuring board clocking](#).

### Syntax

Clocking.HBus.SClockSpeed = *argument*

### Access

Read/Write

### Type

String

### Default

2M

### Allowed values

2M | 4M | 8M

### Example

```
Clocking.HBus.SClockSpeed = 2M
```

### See also

[Clocking.HBus.Segment](#)

## Clocking.HBus.Segment

Specifies the CT bus segment to which the board is connected. In most cases, the chassis contains only one segment.

For information about setting up CT bus clocking, and rules and restrictions for configuring CT bus clocking, refer to [Configuring board clocking](#).

### Syntax

Clocking.HBus.Segment = *speed*

### Access

Read/Write

### Type

Integer

### Default

1

### Allowed values

0 to 65535

### Example

```
Clocking.HBus.Segment = 1
```

### See also

[Clocking.HBus.SClockSpeed](#)

## Clocking.Type

Specifies the type of CT bus with which the board is compatible.

For information about setting up CT bus clocking, and rules and restrictions for configuring CT bus clocking, refer to [Configuring board clocking](#).

### Syntax

Clocking.Type = *type*

### Access

Read/Write

### Type

String

### Default

HBus

### Allowed values

HBus

### Example

```
Clocking.Type = HBus
```

## DebugMask

Specifies the type and level of tracing that the board performs.

### Syntax

DebugMask = *mask*

### Access

Read/Write

### Type

Integer

### Default

0

### Allowed values

*mask* = Any value shown in the following table.

### Example

```
DebugMask = 0x00000200
```

### Details

You can specify the following DebugMask parameters:

Value	Description
0x00000001	Additional initialization messages.
0x00000002	Legacy initialization messages.
0x00000004	DLM download and start address.
0x00000008	Total resources for each DSP.
0x00000080	DLM resolving and relocation.
0x00000100	Host interface up and down messages.
0x00000200	Inter-manager messages
0x00000400	All manager messages.
0x80000000	Available memory.
0xFFFFFFFF	All of the above.

DebugMask settings takes effect immediately. It is not necessary to reboot the board for these settings to take effect.

## DefaultQslacFile

Specifies the QSLAC file.

### Syntax

DefaultQslacFile = *argument*

### Access

Read/Write

### Type

String

### Default

c2allsl6.slc

### Allowed values

Any valid file name.

### Example

```
DefaultQslacFile = c2allsl6.slc
```

## DetectedBoards[x]

Contains a list of all boards detected by the CX board plug-in in response to an invocation of the OAM service function **oamDetectBoards**.

### Syntax

DetectedBoards[x] = *board\_name*

### Access

Read-only (plug-in level)

### Type

String

### Allowed values

Any valid board name.

### Details

The array is empty until this function is called.

Board detection actually takes place at the plug-in level. When **oamDetectBoards** is invoked, the Supervisor directs each installed plug-in to detect all boards in the system of a board type that the plug-in supports. The plug-in creates a name for each board, and adds the name to the plug-in DetectedBoards[x] array keyword.

The NMS OAM supervisor managed object also contains a DetectedBoards[x] array keyword. All values in each plug-in DetectedBoards[x] array keyword are added to the keyword at the Supervisor level. You can retrieve the values in the DetectedBoards[x] array keyword at the Supervisor level to determine the names of all detected boards.

You can retrieve the value of the Supervisor DetectedBoards.Count keyword to determine the number of items in the Supervisor DetectedBoards[x] array keyword. Retrieve the value of the board plugin DetectedBoards.Count keyword to determine the number of items in the plug-in DetectedBoards[x] array keyword.

For details, refer to the *NMS OAM Service Developer's Reference Manual*.

## DSPFile

Specifies the name of the file to be loaded into the DSP.

### Syntax

DSPFile = *argument*

### Access

Read/Write

### Type

String

### Default

cx100.dsp

### Allowed values

Any valid file name.

### Example

```
DSPFile = cx100.dsp
```

## DSP.Image

Specifies the digital signal processor (DSP) operating system to use on the DSP.

### Syntax

DSP.Image = *filename*

### Access

Read/Write

### Type

File name

### Default

cx100.dsp

### Allowed values

Valid DSP image file name.

### Example

```
DSP.Image = cx100.dsp
```

## Encoding

Specifies the DSP and CODEC hardware companding mode.

### Syntax

Encoding = *mode*

### Access

Read/Write

### Type

String

### Default

MuLaw

### Allowed values

ALaw | MuLaw

### Example

```
Encoding = MuLaw
```

## ExternalRingerEnable

Enables use of external ringing voltage.

### Syntax

ExternalRingerEnable = *argument*

### Access

Read/Write

### Type

String

### Default

Enable

### Allowed values

Enable | Disable

### Example

```
ExternalRingerEnable = Enable
```

## HighBatteryEnable

Enables or disables high battery.

### Syntax

HighBatteryEnable = *argument*

### Access

Read/Write

### Type

String

### Default

Enable

### Allowed values

Enable | Disable

### Example

```
HighBatteryEnable = Enable
```

### See also

LowBatteryEnable

## Location.PCI.Bus

Specifies the board's PCI or CompactPCI location.

### Syntax

Location.PCI.Bus = *busnum*

### Access

Read/Write

### Type

Integer

### Default

0

### Allowed values

0 - 255

### Example

```
Location.PCI.Bus = 0
```

### Details

Every slot in the system is identified by a unique logical bus and slot number. A CompactPCI board is identified in the system configuration file by specifying its logical bus and slot number.

A PCI or CompactPCI board's address and interrupt is automatically set by the system. This statement along with the Location.PCI.Slot keyword assigns the board number to the physical board.

Use *pciscan* to determine the logical bus and slot assigned to boards. For more information about this utility, refer to the *NMS OAM System User's Manual*.

## Location.PCI.Slot

Defines the logical slot location of the board on the PCI or CompactPCI bus.

### Syntax

Location.PCI.Slot = *slotnum*

### Access

Read/Write

### Type

Integer

### Default

0

### Allowed values

0 - 255

### Example

```
Location.PCI.Slot = 1
```

### Details

Every CompactPCI slot in the system is identified by a unique bus and slot number. A CompactPCI board is specified in the system configuration file by specifying its bus and slot number.

A CompactPCI board's address and interrupt is automatically set by the system. This statement along with Location.PCI.Bus assigns a board number to the physical board.

Use *pciscan* to determine the logical bus and slot assigned to the boards. For more information about this utility, refer to the *NMS OAM System User's Manual*.

## LowBatteryEnable

Enables or disables low battery.

### Syntax

LowBatteryEnable = *argument*

### Access

Read/Write

### Type

String

### Default

Enable

### Allowed values

Enable | Disable

### Example

```
LowBatteryEnable = Enable
```

### See also

HighBatteryEnable

## Name

Specifies the board name.

### Syntax

Name = *name*

### Access

Read/Write at board level; read-only at plug-in level

### Type

String

### Default

The product name, followed by a space and then a numeral. For example: CX 2000C-32 0.

### Allowed values

(At board level) any valid board name.

(At plug-in level) *cx.bpi*

### Example

```
Name = My_CX_2000C
```

### Details

The name can be changed by modifying this keyword.

The plug-in Name keyword is read-only. It contains the name of the plug-in (*cx.bpi*).

### See also

[Number](#)

## Number

Specifies the logical board number for this board.

### Syntax

Number = **xxx**

### Access

Read/Write

### Type

Integer

### Default

0

### Allowed values

0 - 31

### Example

```
Number = 0
```

### Details

NMS OAM creates a board number that is guaranteed to be unique within a chassis. You can override this value.

### See also

[Name](#)

## Products[x]

Contains a list of all products supported by the CX plug-in.

### Syntax

Products[x] = *product\_type*

### Access

Read-only (CX plug-in level)

### Type

String

### Allowed values

CX 2000C-48 | CX 2000C-32 | CX 2000C-16

### Details

Model CX 2000C-16 is not available.

The contents of the Products[x] keywords in the CX plug-in (and all other installed plug-ins) are added to the NMS OAM supervisor array keyword Products[x] at startup. You can retrieve the values in the Supervisor keyword Products[x] to determine all products supported by all installed plug-ins.

You can retrieve the value of the Supervisor Products.Count keyword to indicate the number of items in the Supervisor Products[x] array keyword. Retrieve the value of the board plugin Products.Count keyword to determine the number of items in the plugin Products[x] array keyword.

## Ring.Cadences[x].Toff1

Determines the length of the interval after the first ring in cadence **x**. For more information, refer to [Configuring ring cadences](#).

### Syntax

Ring.Cadences[**x**].Toff1 = **n**

### Access

Read/Write

### Type

Integer

### Default

Ring.Cadences[x]	Toff1 default
0	0
1	800
2	400

### Allowed values

**n** = 0 to 32766 ms

**x** = 0 to 2

### Example

```
Ring.Cadences[1].Toff1 = 800
```

### See also

[Ring.Cadences\[x\].Toff2](#), [Ring.Cadences\[x\].Toff3](#), [Ring.Cadences\[x\].Ton1](#), [Ring.Cadences\[x\].Ton2](#), [Ring.Cadences\[x\].Ton3](#), [Ring.Period](#)

## Ring.Cadences[x].Toff2

Determines the length of the interval after the second ring in cadence **x**. For more information, refer to [Configuring ring cadences](#).

### Syntax

Ring.Cadences[x].Toff2 = *n*

### Access

Read/Write

### Type

Integer

### Default

Ring.Cadences[x]	Toff2 default
0	0
1	0
2	400

### Allowed values

*n* = 0 to 32766 ms

*x* = 0 to 2

### Example

```
Ring.Cadences[1].Toff2 = 0
```

### See also

[Ring.Cadences\[x\].Toff1](#), [Ring.Cadences\[x\].Toff3](#), [Ring.Cadences\[x\].Ton1](#), [Ring.Cadences\[x\].Ton2](#), [Ring.Cadences\[x\].Ton3](#), [Ring.Period](#)

## Ring.Cadences[x].Toff3

Determines the length of the interval after the third ring in cadence **x**. Ring.Cadences[x].Toff3 must be at least 2/3 of the duration of Ring.Period. For more information, refer to Configuring ring cadences.

### Syntax

Ring.Cadences[**x**].Toff3 = **n**

### Access

Read/Write

### Type

Integer

### Default

Ring.Cadences[x]	Toff3 default
0	4000
1	4000
2	4000

### Allowed values

**n** = 0 to 32766 ms

**x** = 0 to 2

### Example

```
Ring.Cadences[1].Toff3 = 4000
```

### See also

[Ring.Cadences\[x\].Toff1](#), [Ring.Cadences\[x\].Toff2](#), [Ring.Cadences\[x\].Ton1](#), [Ring.Cadences\[x\].Ton2](#), [Ring.Cadences\[x\].Ton3](#), [Ring.Period](#)

## Ring.Cadences[x].Ton1

Determines the length of the first ring in cadence **x**. For more information, refer to [Configuring ring cadences](#).

### Syntax

Ring.Cadences[x].Ton1 = *n*

### Access

Read/Write

### Type

Integer

### Default

Ring.Cadences[x]	Ton1 default
0	2000
1	600
2	400

### Allowed values

*n* = 0 to 32766 ms

*x* = 0 to 2

### Example

```
Ring.Cadences[1].Ton1 = 600
```

### See also

[Ring.Cadences\[x\].Toff1](#), [Ring.Cadences\[x\].Toff2](#), [Ring.Cadences\[x\].Toff3](#), [Ring.Cadences\[x\].Ton2](#), [Ring.Cadences\[x\].Ton3](#), [Ring.Period](#)

## Ring.Cadences[x].Ton2

Determines the length of the second ring in cadence **x**. For more information, refer to [Configuring ring cadences](#).

### Syntax

```
Ring.Cadences[x].Ton2 = n
```

### Access

Read/Write

### Type

Integer

### Default

Ring.Cadences[x]	Ton2 default
0	0
1	600
2	400

### Allowed values

*n* = 0 to 32766 ms

*x* = 0 to 2

### Example

```
Ring.Cadences[1].Ton2 = 600
```

### See also

[Ring.Cadences\[x\].Toff1](#), [Ring.Cadences\[x\].Toff2](#), [Ring.Cadences\[x\].Toff3](#), [Ring.Cadences\[x\].Ton1](#), [Ring.Cadences\[x\].Ton3](#), [Ring.Period](#)

## Ring.Cadences[x].Ton3

Determines the length of the third ring in cadence **x**. For more information, refer to [Configuring ring cadences](#).

### Syntax

Ring.Cadences[x].Ton1 = *n*

### Access

Read/Write

### Type

Integer

### Default

Ring.Cadences[x]	Ton3 default
0	0
1	0
2	400

### Allowed values

*n* = 0 to 32766 ms

*x* = 0 to 2

### Example

```
Ring.Cadences[1].Ton3 = 0
```

### See also

[Ring.Cadences\[x\].Toff1](#), [Ring.Cadences\[x\].Toff2](#), [Ring.Cadences\[x\].Toff3](#), [Ring.Cadences\[x\].Ton1](#), [Ring.Cadences\[x\].Ton2](#), [Ring.Period](#)

## Ring.Period

Specifies the duration of a full cycle of rings (usually six seconds). For more information, refer to [Configuring ring cadences](#).

### Syntax

```
Ring.Period = n
```

### Access

Read/Write

### Type

Integer

### Default

6000

### Allowed values

*n* = 6 to 32766 ms

### Example

```
Ring.Period = 6000
```

### See also

[Ring.Cadences\[x\].Toff1](#), [Ring.Cadences\[x\].Toff2](#), [Ring.Cadences\[x\].Toff3](#),  
[Ring.Cadences\[x\].Ton1](#), [Ring.Cadences\[x\].Ton2](#), [Ring.Cadences\[x\].Ton3](#)

## RingVoltageEnable

Enables or disables ring voltage.

### Syntax

RingVoltageEnable = *argument*

### Access

Read/Write

### Type

String

### Default

Enable

### Allowed values

Enable | Disable

### Example

```
RingVoltageEnable = Enable
```

## SignalingLoopbackEnable

Enables or disables signaling loopback.

### Syntax

SignalingLoopbackEnable = *argument*

### Access

Read/Write

### Type

String

### Default

Enable

### Allowed values

Enable | Disable

### Example

```
SignalingLoopbackEnable = Disable
```

## SwitchConnections

Specifies whether the board nails up default switch connections when initialized.

### Syntax

SwitchConnections = *mode*

### Access

Read/Write

### Type

String

### Default

Auto

### Allowed values

Yes | No | Auto

### Example

```
SwitchConnections = No
```

### Details

Valid entries include:

Value	Description
No	Does not nail up switch connections.
Yes	Nails up switch connections regardless of the <a href="#">Clocking.HBus.ClockMode</a> keyword setting.
Auto	Nail up connections automatically if the <a href="#">Clocking.HBus.ClockMode</a> keyword is set to STANDALONE.

When running the Point-to-Point Switching service, set SwitchConnections = No. Use the *ppx.cfg* file to define default connections. For more information, refer to the *Point-to-Point Switching Service Developer's Reference Manual*.

## SwitchDriver.Name

Specifies the operating system independent root name of the switching driver.

### Syntax

SwitchDriver.Name = *filename*

### Access

Read/Write

### Type

String

### Default

cxsw

### Allowed values

Any valid switch driver name.

### Example

```
SwitchDriver.Name = cxsw
```

### See also

[SwitchConnections](#)

## Version.Major

Indicates the major version number of the plug-in. The keyword value is incremented when a change is made to the plug-in.

### Syntax

Version.Major = *number*

### Access

Read-only (plug-in level)

### Type

Integer

### Allowed values

Any integer.

### See also

[Version.Minor](#)

## Version.Minor

Indicates the minor version number of the plug-in. The keyword value is incremented when a change is made to the plug-in.

### Syntax

Version.Minor = *number*

### Access

Read-only (plug-in level)

### Type

Integer

### Allowed values

Any integer.

### See also

[Version.Major](#)

## 10. Demonstration program

---

### Using CX demonstration programs

The following demonstration programs are provided with the CX software:

Program	Description
<i>cditest</i>	Verifies that the CDI service is operational and demonstrates CDI service functions.
<i>cdicc</i>	Demonstrates a call center application using the CDI service, with mixed board support in a single application.
<i>cdipbx</i>	Demonstrates a PBX application using the CDI service.

Refer to the *CDI Service Developer's Reference Manual* for information about *cdicc* and *cdipbx*.

Before you start a demonstration program, ensure that:

- Natural Access is properly installed.
- The boards are properly installed.
- One or more boards are booted.

## Interactive test program: *cditest*

### Name

*cditest*

### Purpose

Demonstrates CDI service functions executing in asynchronous mode. *cditest* is used to:

- Verify proper installation and operation of the CDI service.
- Expose working examples of Natural Access and CDI service functions.

### Usage

*cditest* [*options*]

where *options* are:

Option	Description	Default
-b <i>n</i>	Board number <i>n</i> .	0
-s [ <i>strm:</i> ] <i>slot</i>	DSP [stream] and timeslot.	4:0
-?	Help	

### Featured functions

Natural Access system functions and CDI service functions are featured.

### Description

*cditest* is a menu-driven interactive program. Enter one- and two-letter commands to execute Natural Access and CDI service commands.

*cditest* operates only if default switch connections are nailed up on the board (SwitchConnections=Yes, or SwitchConnections=Auto and Clocking.HBus.ClockMode=STANDALONE, or the connections are made in another way).

## Procedure

The following procedure assumes that you are testing on a CX 2000C board with an external power supply and an attached telephone.

To run *cditest*:

1. Navigate to the demonstration program directory:

Operating system	Path
Windows	<i>nms\ctaccess\demos\cditest</i>
UNIX	<i>opt/nms/ctaccess/demos/cditest</i>

2. Start *cditest* by entering the following at a command prompt:

```
cditest -b n -s [stream:]slot
```

Where *n*, *stream* and *slot* are the number and PCI stream and slot of the CX board. For example, to open port 01 on board 0, enter:

```
cditest -b0 -s4:0
```

A menu of commands is displayed.

3. Enter OP to create a context and open the CDI service.

CTAEVN\_OPEN\_SERVICES\_DONE is displayed on your screen.

4. Enter any additional commands that you want to use.

For example, the ET command enables the battery. EB enables the bit detector.

The stop event fetch (SE), get one event (GE), and continue event fetch (CE) commands allow you to step through board operations one at a time, retrieving events with each step. You can use these commands to answer questions you may have relating to state/event combinations.

# 11. Hardware specifications

---

## General hardware specifications

This topic describes:

- Mechanical specifications
- Host interface
- Telephone interface
- H.110 compliant interface
- Environment
- Maximum board operating temperature
- Power requirements including the telco power per board
- Signaling module
- CX 2000C-32-R ringer

## Mechanical specifications

Feature	Description
TDM Bus	Features one complete H.110 bus interface with MVIP-95 enhanced-compliant switching
Processing power	One TMS320C549 DSP
Board weight	Main board: .65 lb (.28 kg) Daughterboard: .15 lb (.08 kg) Rear transition board: .60 lb (.24 kg)
Software	Natural Access

## Host interface

Feature	Specification
Electrical	CompactPCI bus designed to CompactPCI PICMG specification revision 2.1
Mechanical	Designed to the CompactPCI PICMG specifications revision 2.1 for 6U style boards
Bus Speed	33 MHz maximum
I/O Mapped Memory	Memory mapped interface for efficient block data transfers

Feature	Specification
Addresses/Interrupts	Automatically configured by CompactPCI BIOS (no jumpers or switches)

## Telephone interface

On the rear I/O transition board for the CX 2000C board, there are two RJ-21 connectors with 24 circuits on the first connector and either 8 (for CX 2000C-32) or 24 (for CX 2000C-48) circuits on the second connector. Refer to [Cable connections](#) for information on the pin assignments.

## H.110 compliant interface

- Switchable access to any of 4096 H.110 timeslots.
- H.110 clock master or clock slave (software-selectable).
- Compatible with any H.110-compliant telephony interface.

## Environment

Feature	Description
Operating temperature	0 to 50 degrees C
Storage temperature	-20 to 70 degrees C
Humidity	5% to 80%, non-condensing

## Maximum board operating temperature

Thermometer ID	In temperature controlled laboratory environment	In the field
0	65° C	95° C
1	65° C	95° C
2	65° C	95° C
3	55° C	85° C
4	60° C	90° C

For more information, refer to [Verifying the board's operating temperature](#).

## Power requirements

Board model	State	Requirement
CX 2000C-32 and CX 2000C-32-R	BD_SEL# Active/CX 2000C Active	500 mA maximum @ 5.0 V 500 mA @ 3.3 V
CX 2000C-48	BD_SEL# Active/CX 2000C Active	750 mA maximum @ 5.0 V 500 mA @ 3.3 V

## Telco power per board

Input power	Current	Maximum voltage
-24 to -30 V DC (low battery)	1.00 A maximum	30.5 V DC
-24 to -48 V DC (high battery)	1.00 A maximum (with 32 stations active)	52.0 V DC
Ring voltage	0.25 A (with 20 ports active)	92.0 V AC, 52.0 V DC

## Signaling module

Specification	Value
Return loss (ref. 600 Ohms +2.2 $\mu$ F standard)	20 dB minimum (ERL)
4 to 2 wire gain tolerance	+/- 1 dB
4 to 2 wire gain range	+6 to -6 dB
2 to 4 wire gain tolerance	+/- 1 dB
2 to 4 wire gain range	+6 to -6 dB
Frequency response 300 Hz - 3200 Hz. reference to 1 kHz	+/- 1 dB
Trans-hybrid loss	20 dB minimum @ 300 Hz - 3400 Hz into 600 Ohms
Signal overload level	+3 dBm at 0 dB gain
T-R input impedance (300 - 3200 Hz)	600 ohms
Idle channel noise through connection	< 20 dB rnC

Specification	Value
Crosstalk transmit to receive channels	< -70 dB @ 1 kHz
Operating loop current	Maximum: 25 to 30 mA Minimum: 10 mA
Maximum ringer equivalence load	1.5
Ringing voltage output	CX 2000C power supply module: 86 V AC, -48 V DC CX 2000C-32-R (internal ring): 55 V AC, -30 V DC

### CX 2000C-32-R ringer

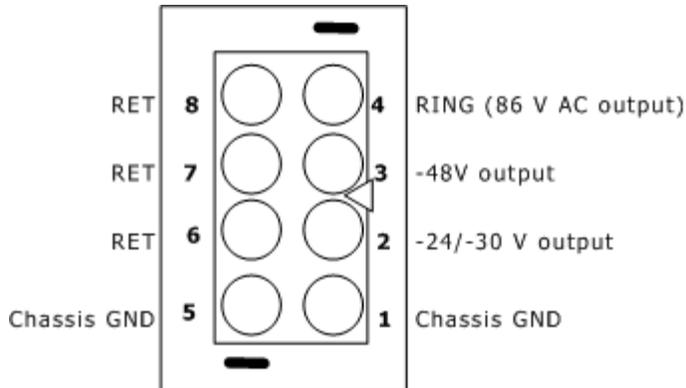
Specification	Value
Maximum number of telephones that can ring simultaneously	12 (for telephones with ringer equivalence = 1.0)
Maximum cable length	3000 ft

### Rack mount ringing power supply specifications

Description	A 19" w x 5.25" h rack mount chassis containing four separate modules, each rated for 2.2 A (DC) and 0.17 A (DC) output current. The modules operate in a parallel mode output current.
Input power	90-132/180-264 V AC 47-63 Hz automatic range selection.
DC output	24 V C/ 30 V DC and -48 V DC @ 2.2 A/module total.
DC output regulation	Less than 1%.
DC output ripple	Less than 0.5% peak to peak.
Output isolation	24 V DC and -48 V DC isolated from chassis ground. AC output is referenced by -48 V DC output.
AC output	0.17 A/module with 100% duty cycle.
AC output frequency	17, 20, 25, or 50 Hz +/-10% switch selectable.
AC output regulation	Less than 10% for the full input voltage range and no load to full load. 90 V AC maximum.

Description	A 19" w x 5.25" h rack mount chassis containing four separate modules, each rated for 2.2 A (DC) and 0.17 A (DC) output current. The modules operate in a parallel mode output current.
AC output wave form	Simulated sine wave with less than 20% distortion.
Current limiting	All outputs have current limiting with full protection and auto recovery.
Output indicator	Green LED on the module indicates that all outputs are operating. External signal indicates an alarm condition.
Module failure protection	A failure in any module results in its outputs being automatically taken offline.
Temperature range	Ambient temperature range is 0 to 50 degrees C for full load operation.
EMI design standards	Approved to FCC 20780, Part 15, Class B, EN55022, Class B, and EN50082-1.
Safety design standards	Approved to EN60950, UL1950 3 <sup>rd</sup> edition and 1/24/00 CSA C22.2-950.

The following illustration shows the NMS power supply pinouts:



The mating connector is Positronics PLBO8M0050 with MC116N pins.



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