

1. Scope

This document is intended to detail a typical installation and configuration of Dialogic® 2000 Media Gateway Series (DMG2000) when used to interface between PBX and Microsoft® Office Communications Server 2007 (OCS) application.

2. **Configuration Details**

Listed below are the specific details of the PBX and gateways used in the testing to construct the following documentation.

2.1 **PBX**

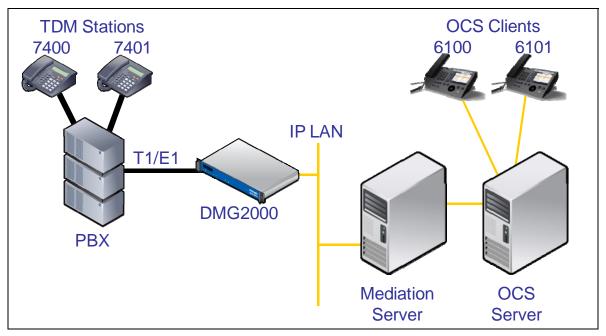
PBX Vendor	Nortel
Model	Succession
Software Version	VERSION 2121, RELEASE 4, ISSUE 00 T
Additional Notes	N/A

2.2 **Gateway**

Gateway Model	Dialogic® 2000 Media Gateway Series (DMG2000)	
Software Version	6.0 (6.0.103)	
Protocol	T1 QSIG	

2.3 **System Diagram**

The diagram below details the setup used in the testing and creation of the technical document.



3. Prerequisites

3.1 PBX Prerequisites

PBX must have all supplemental service packages installed for the QSIG protocol to operate properly and provide all advanced supplemental services.

Listed below is a table of required software packages:

Package Name	Package Number
End to End Signaling package (EES)	10
Integrated Message System package (IMS)	35
Message Waiting Center package (MWC)	46
ISDN Signaling package (ISDN)	145
Advanced ISDN Network Services (NTWK)	148
1.5 Mb Primary Rate Access package (PRA)	146 or
2.0 Mb Primary Rate Interface package (PRI2)	154
International Primary Rate Interface package (IPRA)	202
Message Waiting Indication (MWI)	219
Multi Purpose Serial Data Link package (MSDL)	222
QM reference signaling point Interface package (QSIG)	263
QSIG Generic Functional protocol package (QSIGGF)	305
QSIG Supplementary Services package (QSIG-SS)	316
MCDN End to End Transparency package (MEET)	348

3.1.1 PBX Equipment Required

To support the T1 QSIG configuration as documented you need the DTI/PRI – NTAK09BA interface card.

3.1.2 PBX Cabling Requirements

Cabling for QSIG connections must be CAT5e or better. Standard voice quality cable will not provide optimum signal quality and the gateway will have problems establishing connection on the D-Channel.

3.2 Gateway Prerequisites

The gateway needs to support a T1 QSIG interface.

4. Summary of Limitations

No limitations noted as of the last update to this document.

5. Gateway Setup Notes

Steps for setting up the gateway:

- Parameter Configuration
- Routing Engine Configuration

5.1 Parameter Configuration

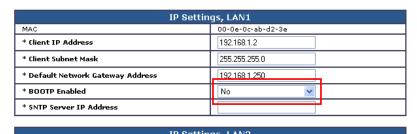
To get the gateway connected between the PBX and mediation server there are only a few configuration options that are required.

During the initial setup of the Dialogic gateway using the serial port you must:

- Assign LAN 1 on the gateway a unique IP address, subnet mask and network gateway address (if the latter is required).
- Configure the gateway to use the SIP VoIP protocol.
- Set the Line Mode to T1.
- Set the Protocol to ISDN QSIG.

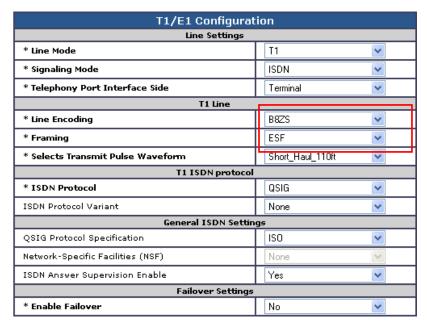
During the solution specific setup of the Dialogic gateway using the web interface you must:

- In the IP Settings page:
 - o Set the BOOTP Enabled parameter to 'No'. (the default is Yes)

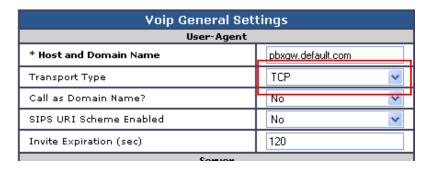


- In the T1 General page:
 - Set the Line Encoding and Line Framing as required by your T1 Interface.
 Typical settings are Encoding = B8ZS and Framing = ESF.





- In the VoIP General page:
 - Set the Transport Type parameter to TCP (the default is UDP)



- In the VoIP Media page:
 - Set the RTP Fax/Modem Tone Relay Mode parameter to 'In band-Tone' (the default is RFC2833)
 - o Set the Signaling Digit Relay Mode parameter to 'Off' (the default is On)
 - o Set the Voice Activity Detection parameter to 'Off' (the default is On)

VoIP Media Settings			
Audio			
* Audio Comp	pression	G.711u/G.711a	
RTP Digit Relay Mode		BFC2833	
RTP Fax/Modem Tone Relay Mode		Inband-Tone	
* RTP Source IP Address Validation		Off	
* RTP Source UDP Port Validation		Off	
Signaling Digit Relay Mode		Off 💌	
Voice Activity Detection		Off 💌	
RFC 3960 Early Media Support		OnDemand 💌	
Codec	Frame Size	Frames per Packet	
G.711	30	1	
G.723.1	30	1	
G.729AB	10	3	

5.2 Routing Engine Configuration

NOTE: For all the examples in this document going forward the term 'inbound call' refers to a call in the TDM to IP direction and the term 'outbound call' refers to a call in the IP to TDM direction.

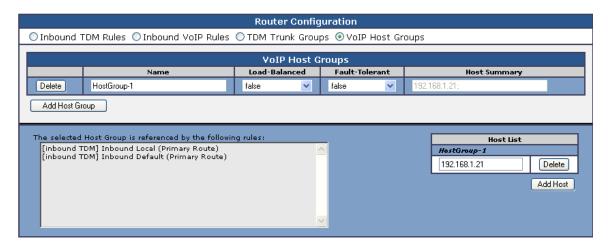
In the example given in the system diagram at the start of this integration guide we see that we have the following dialing plans in the system:

- All TDM side stations have DID numbers assigned in the 7xxx extension range.
- All OCS side stations have DID numbers assigned in the 6xxx extension range.

We also know that we need to send all inbound calls through to the Mediation Server at a specific IP address.

5.2.1 VolP Host Group configuration

The first item we should take care of is to set up our IP endpoint to use as our IP destination for all our inbound calls. This is done in the routing table under the section VoIP Host Groups. We define a single host group (using the default group is fine) that includes the IP address of the gateway listening side of the Mediation Server; in our example case we are using the IP address 192.168.1.21 for this.



5.2.2 TDM and VoIP Routing Rule Configuration

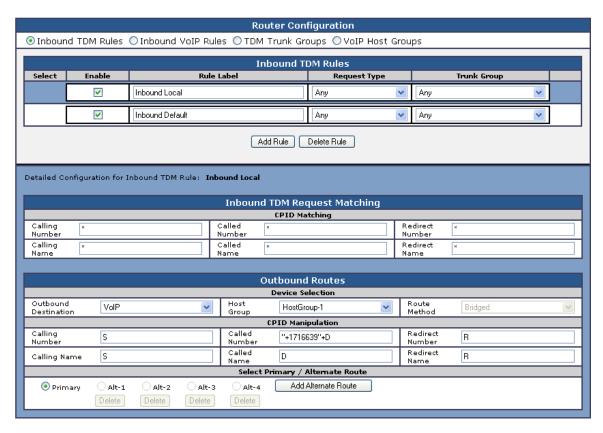
The second item we need to configure are the routing rules that will associate inbound or outbound calls with the proper digit manipulation rules for the type of call they need to service. This will require that the gateway perform some digit manipulation on calls that go from the TDM side to the IP side as well as in the reverse direction, IP to TDM.

The major idea here to remember is that OCS expects to get, and will send out, all addresses in E.164 format. This means that the gateway needs to recognize the need to convert up and down as needed to and from this format as calls pass through. To do this you make use of the Routing engines CPID manipulation rules.

5.2.2.1 Inbound TDM Rules

When a local user on the PBX picks up their phone and calls one of the extensions on the OCS side within the 6xxx range the gateway will receive a call with a calling party of 4 digits. It then needs to convert that number up to full E.164 format and send the call on to OCS.

In our example here we need to take any number that starts in the 6xxx range and then convert it into the full E.164 format by concatenating a prefix of '+1716639' onto the front of the number. Other calls, such as DIDs that arrive over TDM trunks form the PSTN may provide a full 10 digits to the PBX or they may only provide the extension number after the prefix has been stripped off by the PBX. Depending on your site specific requirements you may need to add or build different rules to handle these cases. In our example the inbound rule we use for local PBX users is shown below:



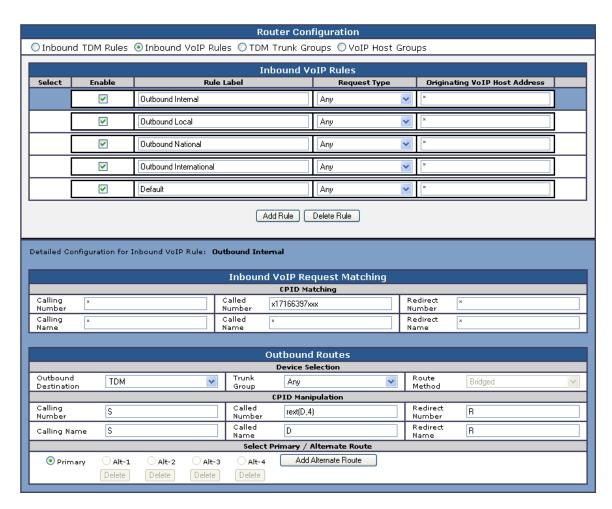
You can see how our rule here is out into place. The matching rule is simply a * meaning that any dialed number form a local user presented to this trunk will be seen by this rule. The CPID manipulation rule then uses the digits that are being seen (in this example case it will be a 4 digit number starting with 6 as the trunk is programmed for) and then adds the prefix of "+1716639" onto it to build the full E.164 number as we need for OCS. This rule also set s the destination to the VoIP Host group we have defined previously that points to the inbound IPO address of the Mediation Server.

In addition to this rule you see that we have left a default rule in place that acts as a catch all. This rule does not manipulation at all and just tries to send the call to the VoIP host group as dialed.

5.2.2.2 Inbound VoIP Rules

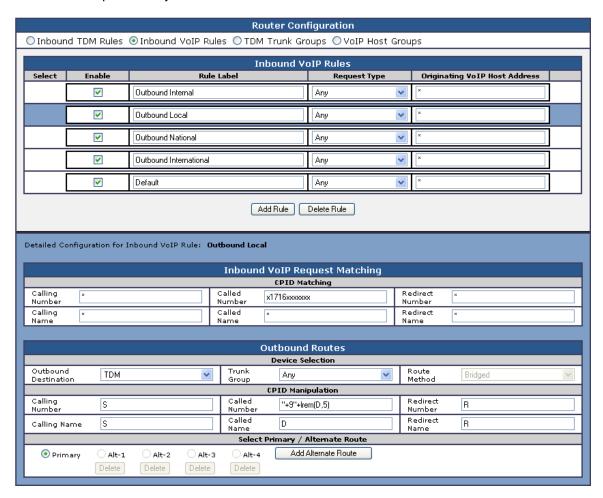
When an OCS user dials a number OCS will, through the use of normalization rules in the Location profile, provide the gateway with a number in full E.164 format so the gateway needs to be able to recognize various number patterns in inbound IP calls and properly manipulate them for the outbound TDM call that results.

In our example here, OCS has been setup (as you will see latter) with a route that directs all calls that meet the pattern 4xxx to the gateway in full E.164 format. The gateway then needs to know how to identify these numbers as extensions that are local on the PBX and manipulate them accordingly. To do this is needs to simply extract the right 4 digits form the called number provided to remove the prefix of "+1716639" and leave the last 4 digits remaining. Local numbers (off the PBX), as well as national and international numbers, are going to need to be manipulated also since they are going to at very least need a trunk access number, like a 9, appended onto the front of them for processing. These can also be done using manipulation rules as follows:

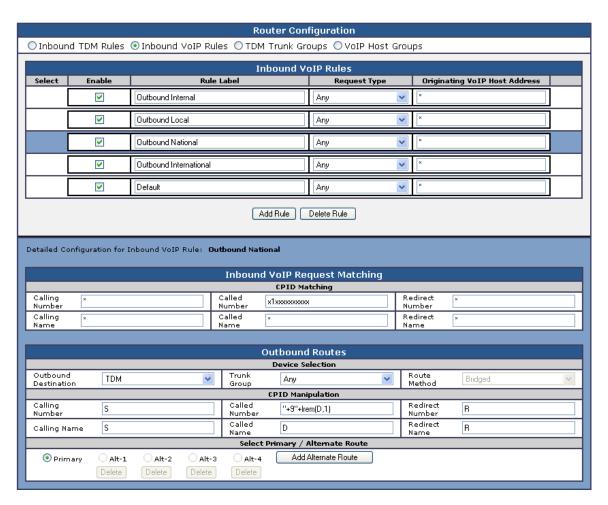


We can see here in this first rule labeled as 'Outbound Internal' we are looking for any outbound calls that are specifically for a called party that starts with '+17166397' and end with 3 more digits. This happens to fit into our locally defined set of TDM extensions, indicating that this call needs to

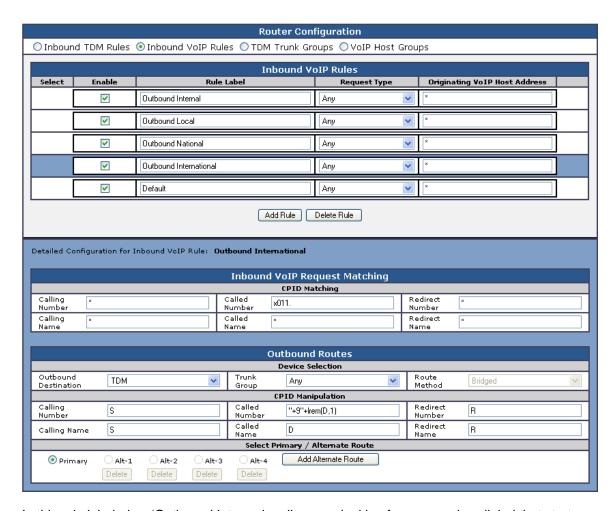
stay locally on the PBX for a user. The CPID manipulation rule strips the right 4 digits off the called number provided by OCS and uses that to make the call.



In this rule labeled as 'Outbound Local' we are looking for any number that has been dialed that starts with '+1716' and ends with 7 digits. This indicates to us that it is a local number (off the PBX but within the local calling area) and does not need the area code dialed as part of the number. In the CPID manipulation area we add a trunk access code to the string and strip off the leading 5 characters (the '+1716') and send the full string out as '+9xxxxxxx'.



In this rule labeled as 'Outbound National' we are looking for any number dialed that starts with '+1' and includes 10 digits indicating a number that is not in our local area code. In this case the CPID manipulation simply adds a +9 to the start of the number and strips off the leading + creating a result of '91xxxxxxxxxxxx'.



In this rule labeled as 'Outbound International' we are looking for any number dialed that starts with '+011' and includes any number of digits after that indicating a number that is not in our local area code and is indeed an international number. In this case the CPID manipulation simply adds a '+9' to the start of the number and strips off the leading + creating a result of '9011xxxxxxxxxxx'.

The last rule that you see defined is another default rule that acts as a catch all and simply attempts to dial any number provided that has not matched the previous rules in the list.

Note 1: The last two rules labeled as 'Outbound National' and 'Outbound International' COULD have been combined into one rule since the CPID manipulation was the same in both. We have split them out here in this example simply for clarity of the example. Also, if your environment uses different trunks for local, national (long Distance) and international calls, creaking these rules out into separate segments allows you to also define trunk groups and direct calls of these specific types to those individual trunks.

Note 2: The rules are evaluated in the order they are listed, top down. The first rule that matches is used so the order is important. Always consider placing your more specific rules at the top of the order and the more general at the bottom.

6. PBX Setup Notes

The basic steps of setting up the PBX for use with this gateway and a voice processing system are as follows:

- Configuring the D-channel.
- Configuring the route data block.
- Adding the trunk members to the D-channel.
- Enabling the hardware and D-channel.
- Defining a route list and coordinated dialing plan.
- Setting up the subscribers stations.

All PBX programming is done via a serial terminal connected to the PBXs administration port.

The basic commands that you will encounter on the PBX to perform these actions are:

Add D-Channel	LD17
Add Route Data Block	LD16
Add Trunk Members	LD14
Enable MSDL card	LD96
Enable D-Channel	LD96
Define Route List	LD86
Define Coordinated Dialing Plan	LD87

6.1 Configuring the D-Channel

Add the D-channel (ADAN) using overlay LD17. Several of the fields require site specific entries, these are:

- Adan requires a d-channel number that is independent of other d-channel numbers on the switch.
- Cdno and Dchl require an independent trunk access code number.

The fields of this overlay that must be modified in this step are:

```
Type, Adan, Ctyp, Cdno, Des, Usr, Ifc, Pinx, Isdn_Mcnt, Clid, Dchl, Side.
```

The programming example below shows how to configure a D-Channel using LD17. For all other fields not noted in the example press RETURN to use default values.

```
REQ chq
TYPE cfn
ADAN new dch 1
CTYP msdl
CDNO 1
PORT 1
DES
USR pri
IFC isgf
PINX CUST 0
ISDN MCNT 300
CLID opt0
DCHL
PRI
OTBF
DRAT
SIDE net
CNEG
```

```
RLS
RCAP COLP NDI CCBI DV3I CTI
OVLR
OVLS
MBGA
TIMR
LAPD
```

- At the prompt REQ enter CHG to change an entry in the configuration record and press RETURN
- At the prompt ADAN enter NEW DCH XX
 - O Where xx is an available d-channel number, press RETURN
- At the prompt CTYP enter MSDL press RETURN
- At the prompt CDNO enter XX
 - o where xx is the card slot location of the T-1 card, press RETURN
- At the prompt DES enter XX
 - o where xx is any name designation for the T1, press RETURN
- At the prompt usr enter pri press return
- At the prompt IFC enter ISGF press RETURN
- At the prompt PINX CUST enter 0 press RETURN
- At the prompt ISDN MCNT enter 300 press RETURN
- At the prompt CLID enter OPTO press RETURN
- At the prompt DCHL enter XX
 - Where xx is the card slot location of the T-1 card, press RETURN
- At the prompt SIDE enter NET to set the PBX to the network side of the connection and press RETURN

6.2 Configuring the Route Data Block

Add the trunk route data block (RDB) using overlay LD16. In this overlay several of the fields require site specific entries, these are:

- Rout requires a route number that is independent of other route numbers on the switch.
- Acod requires an independent trunk access code number.

The fields of this overlay that must be modified in this step are:

```
Rout, Des, Tktp. Esn, Cnvt, Sat, Rcls, Dtrk, Brip, Dgtp, Isdn, Mode, Ifc, Pni, Chty, Ctyp, Inac, Cpfxs, Dapc, Intc, Dsel, Ptyp, Auto, Dnis, Dcdr, Icog, Srch, Trmb, Acod, Clen Tcpp, Biln, Sigo, Drng, Cdr, Mus, Racd, Ohq, Ohqt, Cbq, Auth, Ttbl, Plev, Alrm.
```

The programming example below shows how to configure the Route Data Block using LD16. For all other fields not noted in the example press RETURN to use default values.

```
REQ new
TYPE rdb
CUST 0
DMOD
ROUT 10
DES 1
TKTP pri
TKTP pra
TKTP tie
ESN no
CNVT no
SAT no
```

```
RCLS ext
DTRK yes
BRIP no
DGTP pra
DGTP pri
ISDN YES
MODE pra
IFC isgf
PNI 00000
CHTY bch
CTYP ukwn
INAC no
CPFXS yes
DAPC no
INTC no
DSEL vod
PTYP pri
AUTO no
DNIS no
DCDR no
IANI
ICOG iao
SRCH rrb
TRMB yes
STEP
ACOD 7000
CLEN 1
TCPP no
TARG
BILN no
SGRP
OABS
INST
IDC
ANTK
SIGO std
CNTL
DRNG no
CDR no
MUS no
RACD no
FRL
OHQ no
OO TQHO
CBQ no
AUTH no
TTBL 0
ATAN
PLEV 2
ALRM no
```

- At the prompt REQ enter NEW press RETURN
 At the prompt TYPE enter RDB press RETURN
- At the prompt CUST enter XX
- At the prompt cost enter AA
 - \circ $\;$ where \mathtt{xx} is the defined customer number press <code>RETURN</code>
- At the prompt DMOD press RETURN
- At the prompt ROUT enter XX
 - $\circ\quad$ where \mathtt{xx} is an available route number then press \mathtt{RETURN}
- At the prompt DES enter XX
 - o where xx is any name designation for the trunk route press RETURN

- At the prompt TKTP enter TIE press RETURN
- At the prompt ESN enter NO press RETURN
- At the prompt CNVT enter NO press RETURN
- At the prompt SAT enter NO press RETURN
- At the prompt RCLS enter EXT press RETURN
- At the prompt DTRK enter YES press RETURN
- At the prompt BRIP enter NO press RETURN
- At the prompt DGTP enter PRI press RETURN
- At the prompt ISDN enter YES press RETURN
- At the prompt MODE enter PRA press RETURN
- At the prompt IFC type ISGF press RETURN
- At the prompt PNI enter 00000 press RETURN
- At the prompt CHTY enter BCH press RETURN
- At the prompt CTYP enter UKWN press RETURN
- At the prompt INAC enter NO press RETURN
- At the prompt CPFXS enter YES press RETURN
- At the prompt DAPC enter NO press RETURN
- At the prompt INTC enter NO press RETURN
- At the prompt DSEL enter VOD press RETURN
- At the prompt PTYP enter PRI press RETURN
- At the prompt Auto enter NO press RETURN
- At the prompt DNIS enter NO press RETURN
 At the prompt DCDR enter NO press RETURN
- At the prompt ICOG enter IAO press RETURN
- At the prompt 100G enter 1A0 press RETURN
- At the prompt SRCH enter RRB press RETURN
- At the prompt TRMB enter YES press RETURN
- At the prompt ACOD enter XXXX
 - o where xxxx is an available trunk access code number the same length as the phone extension numbers and press RETURN
- At the prompt CLEN enter 1 press RETURN
- At the prompt TCPP enter NO press RETURN
- At the prompt BILN enter NO press RETURN
- At the prompt SIGO enter STD press RETURN
- At the prompt DRNG enter NO press RETURN
- At the prompt CDR enter NO press RETURN
- At the prompt MUS enter NO press RETURN
- At the prompt RACD enter NO press RETURN
- At the prompt one enter no press RETURN
- At the prompt OHQT enter 00 press RETURN
- At the prompt CBQ enter NO press RETURN
- At the prompt AUTH enter NO press RETURN
- At the prompt TTBL enter 0 press RETURN
- At the prompt PLEV enter 2 press RETURN
- At the prompt ALRM enter NO press RETURN

6.3 Adding Trunk Members to the D-Channel

Now that the trunk and D-Channel are created you must assign each member of the trunk to this route group using overlay LD14.

The fields of this overlay that must be modified in this step are:

```
Type, TN, Cust, Cden, Trk, Pcml, Ncos, Rtmb, Tgar, Ast, Iapg, Cls.
```

The programming example below shows how to add trunk members to the D-Channel using LD14. This needs to be repeated for each B-Channel you are adding to the D-Channel (23 times per span). For all other fields not noted in the example press RETURN to use default values.

```
REQ new
TYPE tie
TN 1 1
DES
PDCA
PCML
CUST 0
NCOS 0
RTMB 10 1
B-CHANNEL SIGNALING
MNDN
TGAR 1
AST
CLS unr dtn
TKID
```

- At the prompt TYPE enter TIE press RETURN
- At the prompt TN enter XX XX
 - o where xx xx is the slot and port number of each channel of the T1 hardware press <code>RETURN</code>
- At the prompt CUST enter XX
 - o where xx is the defined customer number press RETURN
- At the prompt CDEN press RETURN
- At the prompt TRK enter PRI press RETURN
- At the prompt PCML press RETURN
- At the prompt NCOS enter 0 press RETURN
- At the prompt RTMB enter XX XX
 - o where xx xx is the rout number and member defined previously in LD16 press RETURN
- At the prompt TGAR enter 1 press RETURN
- At the prompt AST enter NO press RETURN
- At the prompt IAPG enter 0 press RETURN
- At the prompt CLS enter UNR DTN press RETURN

6.4 Enable the MSDL Board and D-Channel

To use the newly added card and D-Channel you need to enable both of them using overlay LD96.

- Enter the command enl msdl xx
 - o where xx is the D-Channel number defined in LD17 and press RETURN
- Enter the command enl dch xx
 - o Where xx is the D-Channel; number assigned in LD17 and press RETURN

6.5 Define a Route List

Use overlay LD86 to define a route list.

The fields of this overlay that must be modified in this step are:

```
Req, Cust, Feat, Rli, Entr, Lter, Rout, Tod, Cnv, Exp, Frl, Dmi, Fci, Fsni, Ohq, Cbq, Iset, Mfrl, Ovll.
```

The programming example below shows how to define a rout list using LD86. For all other fields not noted in the example press RETURN to use default values.

```
>1d 86
ESN000
REQ new
CUST 0
FEAT
FEAT rlb
RLI 10
ENTR 0
LTER no
ROUT 10
TOD
CNV no
EXP no
FRL 0
DMI 0
FCI 0
FSNI 0
SBOC
OHQ no
CBO no
ENTR
ISET 0
NALT
MFRL 0
OVLL 0
```

- At the prompt REQ enter NEW press RETURN
- At the prompt CUST enter XX
 - o where xx is the defined customer number press RETURN
- At the prompt FEAT enter RLB press RETURN
- At the prompt RLI enter X
 - o where x is the next available route list index number press RETURN
- At the prompt ENTR enter X
 - \circ where x is the entry number for the NARS/BARS route list and press RETURN

- At the prompt LTER enter NO press RETURN
- At the prompt ROUT enter X
 - o where x is the route number defined in the previous steps and press RETURN
- At the prompt CNV enter NO press RETURN
- At the prompt EXP enter NO press RETURN
- At the prompt FRL enter 0
 - o Where Facility restriction level it should be set as low as possible. press RETURN
- At the prompt DMI enter 0 press RETURN
- At the prompt FCI enter 0 press RETURN
- At the prompt FSNI enter 0 press RETURN
- At the prompt OHQ enter NO press RETURN
- At the prompt CBQ enter NO press RETURN
- At the prompt ISET enter 0 press RETURN
- At the prompt MFRL enter 0 press RETURN
- At the prompt OVLL enter 0 press RETURN

6.6 Defining the Coordinated Dialing Plan

Use overlay LD87 to define your CDP (Coordinated Dialing Plan). This is the method used to be able to access the trunk as a forwarding point for station sets using an extension number.

The fields of this overlay that must be modified in this step are:

```
Req, Cust, Feat, Type, Dsc, Flen, Dsp, Rli.
```

The programming example below shows how to define a CDP using LD87. For all other fields not noted in the example press RETURN to use default values.

```
>ld 87
ESN000
REQ new
CUST 0
FEAT cdp
TYPE dsc
DSC 6
FLEN 4
DSP lsc
RLI 10
NPA
NXX
DSC
```

- At the prompt REQ enter NEW press RETURN
- At the prompt CUST enter XX
 - o where xx is the defined customer number press RETURN
- At the prompt FEAT enter CDP press RETURN
- At the prompt TYPE enter DSC press RETURN
- At the prompt DSC enter XXXX
 - \circ Where xxxx is the extension you want to use to access the trunk route list and press <code>RETURN</code>
- At the prompt FLEN enter X
 - Where x is the length of the extensions in this CDP and press RETURN
- At the prompt DSP enter LSC press RETURN
- At the prompt RLI enter X

7. Microsoft OCS setup

7.1 Steps for configuring OCS

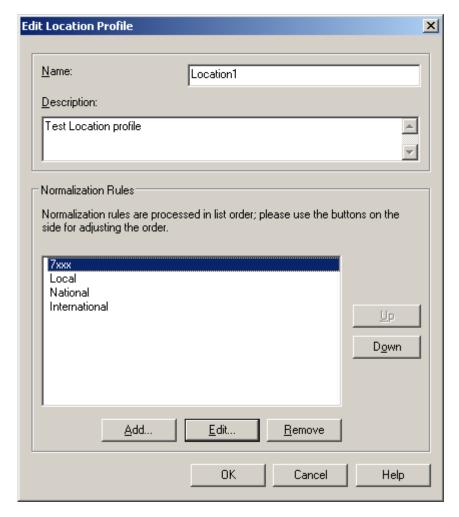
Normalization rules are used to convert all possible dial numbers into full E.164 formatted numbers. Microsoft OCS uses the standard E.164 format to search for all users listed in Active Directory (AD).

When an OCS user dials an internal extension number (normally 3-5 digits), the normalization rules convert it into full E.164 format. These normalization rules should cover dialed digits that are for internal extensions, local numbers, long distance numbers, and international numbers.

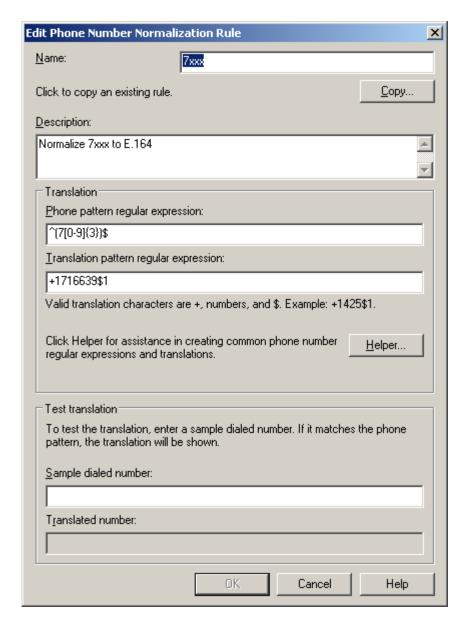
From the Start menu select the following to configure the OCS server:

- Programs
- Administrative Tools
- OCS 2007

On the tree presented in the configuration window right click on Forest then select Properties and then Voice Properties form the menu provided. Edit a location profile as shown in the example below.



Click Add or Edit to create or change a particular rule.



In this example, when a user dials any 4-digit number starting with 7, it will be converted to its E.164 equivalent of +1716639xxxx and then that number will be searched for in AD.

More examples are shown in the following table:

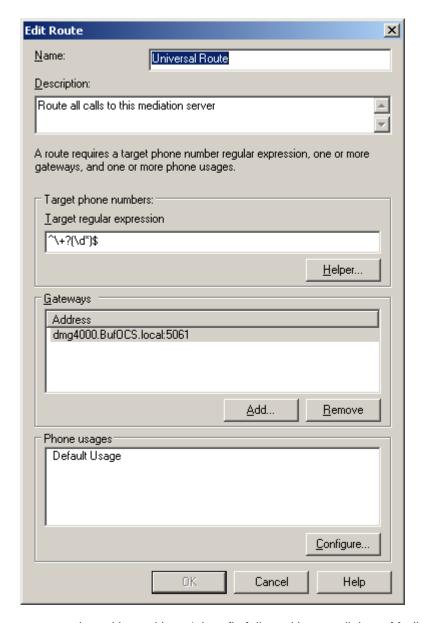
Name	Phone Pattern	Translation Pattern	Descriptions
7xxx	^(7[0-9]{3})\$	+1716639\$1	Normalize 7xxx to E.164
Local	^(\d{7})\$	+1716\$1	Local number
National	^1(\d*)\$	+1\$1	Long distance number
International	^011(\d*)	+011\$1	International number

A default route is used to route all calls to the Mediation server. If you need to route some calls to a different Mediation server, configure the Target phone numbers field accordingly.

From the Start menu select the following to configure the OCS server:

- Programs
- Administrative Tools
- OCS 2007

On the tree presented in the configuration window right click on Forest then select Properties and then Voice Properties form the menu provided. Edit a route as shown in the example below.



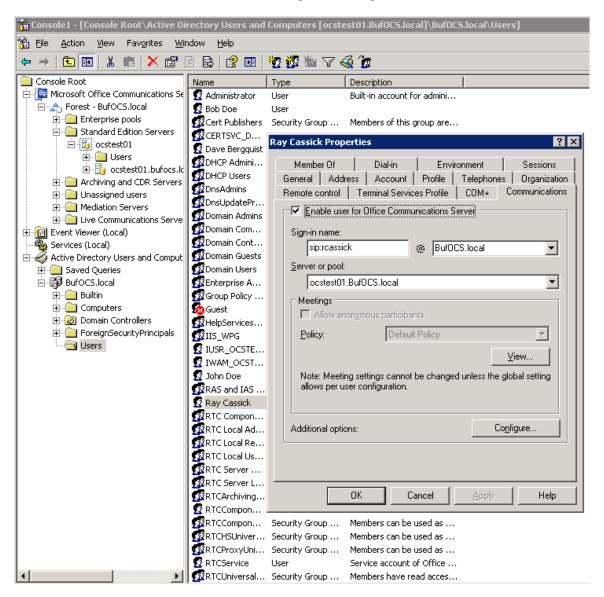
This entry routes any number with or without '+' prefix followed by any digits to Mediation server dmg4000.bufocs.local

Restart the Front End Services for the above changes to take effect, including all Normalization rules. This can be done from Window Services.

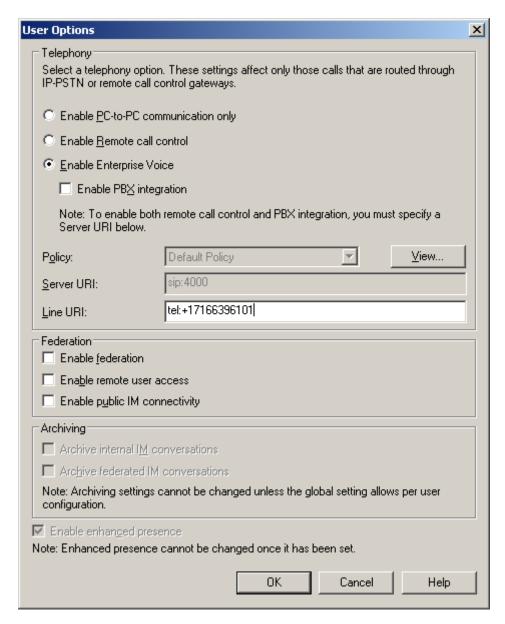
Note: Unless the dialed number from OCS client (such as Office Communicator) is in E.164 format, OCS must find a normalization rule to convert the dialed number to E.164.

7.2 Steps for configuring OCS clients

The domain users need to be enabled for making calls through OCS server.



Under Communications tab, check the Enable user for Office Communications Server option and then click the Configure button.



In the above configuration for user Ray Cassick, when an inbound PSTN call for 6101, it will be converted by the gateway CPID manipulation and routing rules into +17166396101. OCS will match that number provided by the gateway to the Line URI parameter for this user and ring Ray Cassick if he is logged on to OCS from Office Communicator or any OCS supported device.

8. Testing Validation Matrix

The table below shows various test scenarios that are run as typical validation scenarios when the gateway is used in a voice messaging situation. The notes column specifies any notable parts of the test.

The test scenarios below assume that all gateway configuration parameters are at their default values. For a complete sample showing call flows and states please consult the Gateway SIP Compatibility Guide.

Test Number	Call Scenario Description	Notes
Inbound ca	II scenarios	
1	Direct call from TDM station set to OCS client.	
2	Direct call from OCS client to TDM station set.	

9. Troubleshooting

9.1 Important Debugging Tools

- Ethereal/Wireshark Used to view and analyze the network captures provided by the Dialogic gateway diagnostic firmware.
- Adobe Audition -- Used to review and analyze the audio extracted from the network captures to troubleshoot any audio related issues.

9.2 Important Gateway Trace Masks

These keys are helpful during all troubleshooting scenarios and should be considered keys to activate by default fro all troubleshooting cases.

- voip prot and voip code this allows the collection of all SIP related messages as
 they are sent from and received by the gateway. This data is important in cases where
 you feel that the gateway is not able to communicate properly with the messaging server.
- tel event and tel code This allows the collection of all circuit side activity of the emulated station set such as display updates, key presses, light transitions and hook state changes. This data is very important in the following scenarios:
 - o Call control problems (dropped calls, failing transfers, etc...)
 - Integration problems (incorrect mailbox placement, missed auto-attendant greetings etc...)
- teldrv prot This allows the collection of all ISDN messages both transmitted and received on the gateways front end interface. This data is very important in the following scenarios:
 - o Call control problems (dropped calls, failing transfers, etc...)
 - Integration problems (incorrect mailbox placement, missed auto-attendant greetings etc...)
- Routingtable (all keys) This allows you to look inside the routing table engine
 and see how matching rules and CPID manipulation rules work with respect to your call.
 This data is very important in the following scenarios:

o Call routing problem (reaching the incorrect OCS client or no client at all, etc...)

NOTE: Turning on all traces is not recommended. Doing this floods the debug stream with significant amounts of information that can cause delays in determining the root cause of a problem.

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